# Package: party (via r-universe)

September 19, 2024

```
Title A Laboratory for Recursive Partytioning
```

**Date** 2024-08-17 **Version** 1.3-17

**Description** A computational toolbox for recursive partitioning. The core of the package is ctree(), an implementation of conditional inference trees which embed tree-structured regression models into a well defined theory of conditional inference procedures. This non-parametric class of regression trees is applicable to all kinds of regression problems, including nominal, ordinal, numeric, censored as well as multivariate response variables and arbitrary measurement scales of the covariates. Based on conditional inference trees, cforest() provides an implementation of Breiman's random forests. The function mob() implements an algorithm for recursive partitioning based on parametric models (e.g. linear models, GLMs or survival regression) employing parameter instability tests for split selection. Extensible functionality for visualizing tree-structured regression models is available. The methods are described in Hothorn et al. (2006) <doi:10.1198/106186006X133933>, Zeileis et al. (2008) <doi:10.1198/106186008X319331> and Strobl et al. (2007) <doi:10.1186/1471-2105-8-25>.

**Depends** R (>= 3.0.0), methods, grid, stats, mvtnorm (>= 1.0-2), modeltools (>= 0.2-21), strucchange

LinkingTo mvtnorm

**Imports** survival (>= 2.37-7), coin (>= 1.1-0), zoo, sandwich (>= 1.1-1)

**Suggests** TH.data (>= 1.0-3), mlbench, colorspace, MASS, vcd, ipred, varImp, randomForest

LazyData yes

License GPL-2

URL http://party.R-forge.R-project.org

NeedsCompilation yes

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## 

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BinaryTree Class Class "BinaryTree"

## Description

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A class for representing binary trees.

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#### **Objects from the Class**

Objects can be created by calls of the form new("BinaryTree", ...). The most important slot is tree, a (recursive) list with elements

**nodeID** an integer giving the number of the node, starting with 1 in the root node.

weights the case weights (of the learning sample) corresponding to this node.

criterion a list with test statistics and p-values for each partial hypothesis.

**terminal** a logical specifying if this is a terminal node.

psplit primary split: a list with elements variableID (the number of the input variable splitted), ordered (a logical whether the input variable is ordered), splitpoint (the cutpoint or set of levels to the left), splitstatistics saves the process of standardized two-sample statistics the split point estimation is based on. The logical toleft determines if observations go left or right down the tree. For nominal splits, the slot table is a vector being greater zero if the corresponding level is available in the corresponding node.

**ssplits** a list of surrogate splits, each with the same elements as psplit.

**prediction** the prediction of the node: the mean for numeric responses and the conditional class probabilities for nominal or ordered responses. For censored responses, this is the mean of the logrank scores and useless as such.

**left** a list representing the left daughter node.

**right** a list representing the right daugther node.

Please note that this data structure may be subject to change in future releases of the package.

#### Slots

data: an object of class "ModelEnv".

responses: an object of class "VariableFrame" storing the values of the response variable(s).

cond\_distr\_response: a function computing the conditional distribution of the response.

predict\_response: a function for computing predictions.

tree: a recursive list representing the tree. See above.

where: an integer vector of length n (number of observations in the learning sample) giving the number of the terminal node the corresponding observations is element of.

prediction\_weights: a function for extracting weights from terminal nodes.

get\_where: a function for determining the number of terminal nodes observations fall into.

update: a function for updating weights.

#### **Extends**

Class "BinaryTreePartition", directly.

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#### Methods

```
response(object, ...): extract the response variables the tree was fitted to.
```

treeresponse(object, newdata = NULL, ...): compute statistics for the conditional distribution of the response as modelled by the tree. For regression problems, this is just the mean. For nominal or ordered responses, estimated conditional class probabilities are returned. Kaplan-Meier curves are computed for censored responses. Note that a list with one element for each observation is returned.

```
Predict(object, newdata = NULL, ...): compute predictions.
```

weights(object, newdata = NULL, ...): extract the weight vector from terminal nodes each element of the learning sample is element of (newdata = NULL) and for new observations, respectively.

where(object, newdata = NULL, ...): extract the number of the terminal nodes each element of the learning sample is element of (newdata = NULL) and for new observations, respectively.

```
nodes(object, where, ...): extract the nodes with given number (where). plot(x, ...): a plot method for BinaryTree objects, see plot.BinaryTree. print(x, ...): a print method for BinaryTree objects.
```

```
set.seed(290875)
airq <- subset(airquality, !is.na(Ozone))</pre>
airct <- ctree(Ozone ~ ., data = airq,</pre>
               controls = ctree_control(maxsurrogate = 3))
### distribution of responses in the terminal nodes
plot(airq$0zone ~ as.factor(where(airct)))
### get all terminal nodes from the tree
nodes(airct, unique(where(airct)))
### extract weights and compute predictions
pmean <- sapply(weights(airct), function(w) weighted.mean(airq$0zone, w))</pre>
### the same as
drop(Predict(airct))
### or
unlist(treeresponse(airct))
### don't use the mean but the median as prediction in each terminal node
pmedian <- sapply(weights(airct), function(w)</pre>
               median(airq$0zone[rep(1:nrow(airq), w)]))
plot(airq$0zone, pmean, col = "red")
points(airq$0zone, pmedian, col = "blue")
```

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cforest	Random Forest	

## Description

An implementation of the random forest and bagging ensemble algorithms utilizing conditional inference trees as base learners.

## Usage

## Arguments

formula	a symbolic description of the model to be fit. Note that symbols like: and - will not work and the tree will make use of all variables listed on the rhs of formula.
data	an data frame containing the variables in the model.
subset	an optional vector specifying a subset of observations to be used in the fitting process.
weights	an optional vector of weights to be used in the fitting process. Non-negative integer valued weights are allowed as well as non-negative real weights. Observations are sampled (with or without replacement) according to probabilities weights / sum(weights). The fraction of observations to be sampled (without replacement) is computed based on the sum of the weights if all weights are integer-valued and based on the number of weights greater zero else. Alternatively, weights can be a double matrix defining case weights for all ncol(weights) trees in the forest directly. This requires more storage but gives the user more control.
controls	an object of class $ForestControl-class$ , which can be obtained using cforest_control (and its convenience interfaces cforest_unbiased and cforest_classical).
xtrafo	a function to be applied to all input variables. By default, the ptrafo function is applied.
ytrafo	a function to be applied to all response variables. By default, the ptrafo function is applied.
scores	an optional named list of scores to be attached to ordered factors.
object	an object as returned by cforest.
newdata	an optional data frame containing test data.

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#### **Details**

This implementation of the random forest (and bagging) algorithm differs from the reference implementation in randomForest with respect to the base learners used and the aggregation scheme applied.

Conditional inference trees, see ctree, are fitted to each of the ntree (defined via cforest\_control) bootstrap samples of the learning sample. Most of the hyper parameters in cforest\_control regulate the construction of the conditional inference trees. Therefore you MUST NOT change anything you don't understand completely.

Hyper parameters you might want to change in cforest\_control are:

- 1. The number of randomly preselected variables mtry, which is fixed to the value 5 by default here for technical reasons, while in randomForest the default values for classification and regression vary with the number of input variables.
- 2. The number of trees ntree. Use more trees if you have more variables.
- 3. The depth of the trees, regulated by mincriterion. Usually unstopped and unpruned trees are used in random forests. To grow large trees, set mincriterion to a small value.

The aggregation scheme works by averaging observation weights extracted from each of the ntree trees and NOT by averaging predictions directly as in randomForest. See Hothorn et al. (2004) for a description.

Predictions can be computed using predict. For observations with zero weights, predictions are computed from the fitted tree when newdata = NULL. While predict returns predictions of the same type as the response in the data set by default (i.e., predicted class labels for factors), treeresponse returns the statistics of the conditional distribution of the response (i.e., predicted class probabilities for factors). The same is done by predict(..., type = "prob"). Note that for multivariate responses predict does not convert predictions to the type of the response, i.e., type = "prob" is used.

Ensembles of conditional inference trees have not yet been extensively tested, so this routine is meant for the expert user only and its current state is rather experimental. However, there are some things available in cforest that can't be done with randomForest, for example fitting forests to censored response variables (see Hothorn et al., 2006a) or to multivariate and ordered responses.

Moreover, when predictors vary in their scale of measurement of number of categories, variable selection and computation of variable importance is biased in favor of variables with many potential cutpoints in randomForest, while in cforest unbiased trees and an adequate resampling scheme are used by default. See Hothorn et al. (2006b) and Strobl et al. (2007) as well as Strobl et al. (2009).

The proximity matrix is an  $n \times n$  matrix P with  $P_{ij}$  equal to the fraction of trees where observations i and j are element of the same terminal node (when both i and j had non-zero weights in the same bootstrap sample).

#### Value

An object of class RandomForest-class.

#### References

Leo Breiman (2001). Random Forests. *Machine Learning*, 45(1), 5–32.

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Torsten Hothorn, Berthold Lausen, Axel Benner and Martin Radespiel-Troeger (2004). Bagging Survival Trees. *Statistics in Medicine*, **23**(1), 77–91.

Torsten Hothorn, Peter Buhlmann, Sandrine Dudoit, Annette Molinaro and Mark J. van der Laan (2006a). Survival Ensembles. *Biostatistics*, **7**(3), 355–373.

Torsten Hothorn, Kurt Hornik and Achim Zeileis (2006b). Unbiased Recursive Partitioning: A Conditional Inference Framework. *Journal of Computational and Graphical Statistics*, **15**(3), 651–674. Preprint available from https://www.zeileis.org/papers/Hothorn+Hornik+Zeileis-2006.pdf

Carolin Strobl, Anne-Laure Boulesteix, Achim Zeileis and Torsten Hothorn (2007). Bias in Random Forest Variable Importance Measures: Illustrations, Sources and a Solution. *BMC Bioinformatics*, **8**, 25, doi:10.1186/14712105825

Carolin Strobl, James Malley and Gerhard Tutz (2009). An Introduction to Recursive Partitioning: Rationale, Application, and Characteristics of Classification and Regression Trees, Bagging, and Random forests. *Psychological Methods*, **14**(4), 323–348.

```
set.seed(290875)
### honest (i.e., out-of-bag) cross-classification of
### true vs. predicted classes
data("mammoexp", package = "TH.data")
table(mammoexp$ME, predict(cforest(ME ~ ., data = mammoexp,
                            control = cforest_unbiased(ntree = 50)),
                            OOB = TRUE))
### fit forest to censored response
if (require("TH.data") && require("survival")) {
    data("GBSG2", package = "TH.data")
    bst <- cforest(Surv(time, cens) ~ ., data = GBSG2,</pre>
               control = cforest_unbiased(ntree = 50))
    ### estimate conditional Kaplan-Meier curves
    treeresponse(bst, newdata = GBSG2[1:2,], OOB = TRUE)
    ### if you can't resist to look at individual trees ...
    party:::prettytree(bst@ensemble[[1]], names(bst@data@get("input")))
}
### proximity, see ?randomForest
iris.cf <- cforest(Species ~ ., data = iris,</pre>
                   control = cforest_unbiased(mtry = 2))
iris.mds <- cmdscale(1 - proximity(iris.cf), eig = TRUE)</pre>
op <- par(pty="s")
pairs(cbind(iris[,1:4], iris.mds$points), cex = 0.6, gap = 0,
      col = c("red", "green", "blue")[as.numeric(iris$Species)],
      main = "Iris Data: Predictors and MDS of Proximity Based on cforest")
par(op)
```

Conditional Inference Trees

Conditional Inference Trees

## **Description**

Recursive partitioning for continuous, censored, ordered, nominal and multivariate response variables in a conditional inference framework.

#### Usage

### **Arguments**

formula	a symbolic description of the model to be fit. Note that symbols like: and - will not work and the tree will make use of all variables listed on the rhs of formula.
data	a data frame containing the variables in the model.
subset	an optional vector specifying a subset of observations to be used in the fitting process.
weights	an optional vector of weights to be used in the fitting process. Only non-negative integer valued weights are allowed.
controls	an object of class TreeControl, which can be obtained using ctree_control.
xtrafo	a function to be applied to all input variables. By default, the ptrafo function is applied.
ytrafo	a function to be applied to all response variables. By default, the ptrafo function is applied.
scores	an optional named list of scores to be attached to ordered factors.

#### Details

Conditional inference trees estimate a regression relationship by binary recursive partitioning in a conditional inference framework. Roughly, the algorithm works as follows: 1) Test the global null hypothesis of independence between any of the input variables and the response (which may be multivariate as well). Stop if this hypothesis cannot be rejected. Otherwise select the input variable with strongest association to the resonse. This association is measured by a p-value corresponding to a test for the partial null hypothesis of a single input variable and the response. 2) Implement a binary split in the selected input variable. 3) Recursively repeate steps 1) and 2).

The implementation utilizes a unified framework for conditional inference, or permutation tests, developed by Strasser and Weber (1999). The stop criterion in step 1) is either based on multiplicity adjusted p-values (testtype == "Bonferroni" or testtype == "MonteCarlo" in ctree\_control), on the univariate p-values (testtype == "Univariate"), or on values of the test statistic (testtype

== "Teststatistic"). In both cases, the criterion is maximized, i.e., 1 - p-value is used. A split is implemented when the criterion exceeds the value given by mincriterion as specified in ctree\_control. For example, when mincriterion = 0.95, the p-value must be smaller than \$0.05\$ in order to split this node. This statistical approach ensures that the right sized tree is grown and no form of pruning or cross-validation or whatsoever is needed. The selection of the input variable to split in is based on the univariate p-values avoiding a variable selection bias towards input variables with many possible cutpoints.

Multiplicity-adjusted Monte-Carlo p-values are computed following a "min-p" approach. The univariate p-values based on the limiting distribution (chi-square or normal) are computed for each of the random permutations of the data. This means that one should use a quadratic test statistic when factors are in play (because the evaluation of the corresponding multivariate normal distribution is time-consuming).

By default, the scores for each ordinal factor x are 1:length(x), this may be changed using scores = list(x = c(1,5,6)), for example.

Predictions can be computed using predict or treeresponse. The first function accepts arguments type = c("response", "node", "prob") where type = "response" returns predicted means, predicted classes or median predicted survival times, type = "node" returns terminal node IDs (identical to where) and type = "prob" gives more information about the conditional distribution of the response, i.e., class probabilities or predicted Kaplan-Meier curves and is identical to treeresponse. For observations with zero weights, predictions are computed from the fitted tree when newdata = NULL.

For a general description of the methodology see Hothorn, Hornik and Zeileis (2006) and Hothorn, Hornik, van de Wiel and Zeileis (2006). Introductions for novices can be found in Strobl et al. (2009) and at https://github.com/christophM/overview-ctrees.

#### Value

An object of class BinaryTree-class.

## References

Helmut Strasser and Christian Weber (1999). On the asymptotic theory of permutation statistics. *Mathematical Methods of Statistics*, **8**, 220–250.

Torsten Hothorn, Kurt Hornik, Mark A. van de Wiel and Achim Zeileis (2006). A Lego System for Conditional Inference. *The American Statistician*, **60**(3), 257–263.

Torsten Hothorn, Kurt Hornik and Achim Zeileis (2006). Unbiased Recursive Partitioning: A Conditional Inference Framework. *Journal of Computational and Graphical Statistics*, **15**(3), 651–674. Preprint available from https://www.zeileis.org/papers/Hothorn+Hornik+Zeileis-2006.pdf

Carolin Strobl, James Malley and Gerhard Tutz (2009). An Introduction to Recursive Partitioning: Rationale, Application, and Characteristics of Classification and Regression Trees, Bagging, and Random forests. *Psychological Methods*, **14**(4), 323–348.

### **Examples**

set.seed(290875)

```
### regression
    airq <- subset(airquality, !is.na(Ozone))</pre>
   airct <- ctree(Ozone ~ ., data = airq,</pre>
                   controls = ctree_control(maxsurrogate = 3))
   airct
   plot(airct)
   mean((airq$0zone - predict(airct))^2)
    ### extract terminal node ID, two ways
   all.equal(predict(airct, type = "node"), where(airct))
    ### classification
    irisct <- ctree(Species ~ .,data = iris)</pre>
    irisct
   plot(irisct)
    table(predict(irisct), iris$Species)
    ### estimated class probabilities, a list
    tr <- treeresponse(irisct, newdata = iris[1:10,])</pre>
    ### ordinal regression
    data("mammoexp", package = "TH.data")
   mammoct <- ctree(ME ~ ., data = mammoexp)</pre>
   plot(mammoct)
    ### estimated class probabilities
    treeresponse(mammoct, newdata = mammoexp[1:10,])
    ### survival analysis
    if (require("TH.data") && require("survival")) {
        data("GBSG2", package = "TH.data")
        GBSG2ct <- ctree(Surv(time, cens) ~ .,data = GBSG2)</pre>
        plot(GBSG2ct)
        treeresponse(GBSG2ct, newdata = GBSG2[1:2,])
    }
    ### if you are interested in the internals:
    ### generate doxygen documentation
    ## Not run:
        ### download src package into temp dir
        tmpdir <- tempdir()</pre>
        tgz <- download.packages("party", destdir = tmpdir)[2]</pre>
        ### extract
        untar(tgz, exdir = tmpdir)
        wd <- setwd(file.path(tmpdir, "party"))</pre>
        ### run doxygen (assuming it is there)
        system("doxygen inst/doxygen.cfg")
        setwd(wd)
        ### have fun
        browseURL(file.path(tmpdir, "party", "inst",
                             "documentation", "html", "index.html"))
## End(Not run)
```

Control ctree Hyper Parameters

Control for Conditional Inference Trees

## Description

Various parameters that control aspects of the 'ctree' fit.

## Usage

## Arguments

teststat	a character specifying the type of the test statistic to be applied.
testtype	a character specifying how to compute the distribution of the test statistic.
mincriterion	the value of the test statistic (for testtype == "Teststatistic"), or 1 - p-value (for other values of testtype) that must be exceeded in order to implement a split.
minsplit	the minimum sum of weights in a node in order to be considered for splitting.
minbucket	the minimum sum of weights in a terminal node.
stump	a logical determining whether a stump (a tree with three nodes only) is to be computed.
nresample	number of Monte-Carlo replications to use when the distribution of the test statistic is simulated.
maxsurrogate	number of surrogate splits to evaluate. Note that currently only surrogate splits in ordered covariables are implemented.
mtry	number of input variables randomly sampled as candidates at each node for random forest like algorithms. The default $mtry = 0$ means that no random selection takes place.
savesplitstats	a logical determining if the process of standardized two-sample statistics for split point estimate is saved for each primary split.
maxdepth	maximum depth of the tree. The default maxdepth = $0$ means that no restrictions are applied to tree sizes.
remove_weights	a logical determining if weights attached to nodes shall be removed after fitting the tree.

#### **Details**

The arguments teststat, testtype and mincriterion determine how the global null hypothesis of independence between all input variables and the response is tested (see ctree). The argument nresample is the number of Monte-Carlo replications to be used when testtype = "MonteCarlo".

A split is established when the sum of the weights in both daugther nodes is larger than minsplit, this avoids pathological splits at the borders. When stump = TRUE, a tree with at most two terminal nodes is computed.

The argument mtry > 0 means that a random forest like 'variable selection', i.e., a random selection of mtry input variables, is performed in each node.

It might be informative to look at scatterplots of input variables against the standardized two-sample split statistics, those are available when savesplitstats = TRUE. Each node is then associated with a vector whose length is determined by the number of observations in the learning sample and thus much more memory is required.

#### Value

An object of class TreeControl.

```
Control Forest Hyper Parameters

Control for Conditional Tree Forests
```

## Description

Various parameters that control aspects of the 'cforest' fit via its 'control' argument.

#### **Usage**

#### **Arguments**

teststat a character specifying the type of the test statistic to be applied.

testtype a character specifying how to compute the distribution of the test statistic.

mincriterion the value of the test statistic (for testtype == "Teststatistic"), or 1 - p-value

(for other values of testtype) that must be exceeded in order to implement a

split.

mtry number of input variables randomly sampled as candidates at each node for ran-

dom forest like algorithms. Bagging, as special case of a random forest without random input variable sampling, can be performed by setting mtry either equal

to NULL or manually equal to the number of input variables.

savesplitstats a logical determining whether the process of standardized two-sample statistics

for split point estimate is saved for each primary split.

ntree number of trees to grow in a forest.

replace a logical indicating whether sampling of observations is done with or without

replacement.

fraction fraction of number of observations to draw without replacement (only relevant

if replace = FALSE).

trace a logical indicating if a progress bar shall be printed while the forest grows.

... additional arguments to be passed to ctree\_control.

#### **Details**

All three functions return an object of class ForestControl-class defining hyper parameters to be specified via the control argument of cforest.

The arguments teststat, testtype and mincriterion determine how the global null hypothesis of independence between all input variables and the response is tested (see ctree). The argument nresample is the number of Monte-Carlo replications to be used when testtype = "MonteCarlo".

A split is established when the sum of the weights in both daugther nodes is larger than minsplit, this avoids pathological splits at the borders. When stump = TRUE, a tree with at most two terminal nodes is computed.

The mtry argument regulates a random selection of mtry input variables in each node. Note that here mtry is fixed to the value 5 by default for merely technical reasons, while in randomForest the default values for classification and regression vary with the number of input variables. Make sure that mtry is defined properly before using cforest.

It might be informative to look at scatterplots of input variables against the standardized two-sample split statistics, those are available when savesplitstats = TRUE. Each node is then associated with a vector whose length is determined by the number of observations in the learning sample and thus much more memory is required.

The number of trees ntree can be increased for large numbers of input variables.

Function cforest\_unbiased returns the settings suggested for the construction of unbiased random forests (teststat = "quad", testtype = "Univ", replace = FALSE) by Strobl et al. (2007) and is the default since version 0.9-90. Hyper parameter settings mimicing the behaviour of randomForest are available in cforest\_classical which have been used as default up to version 0.9-14.

Please note that cforest, in contrast to randomForest, doesn't grow trees of maximal depth. To grow large trees, set mincriterion = 0.

#### Value

An object of class ForestControl-class.

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#### References

Carolin Strobl, Anne-Laure Boulesteix, Achim Zeileis and Torsten Hothorn (2007). Bias in Random Forest Variable Importance Measures: Illustrations, Sources and a Solution. *BMC Bioinformatics*, **8**, 25. DOI: 10.1186/1471-2105-8-25

Fit Methods

Fit 'StatModel' Objects to Data

#### **Description**

Fit a 'StatModel' model to objects of class 'LearningSample'.

#### Methods

```
fit signature(model = "StatModel", data = "LearningSample"): fit model to data.
```

ForestControl-class

Class "ForestControl"

#### **Description**

Objects of this class represent the hyper parameter setting for forest growing.

## **Objects from the Class**

Objects can be created by cforest\_control.

#### **Slots**

```
ntree: number of trees in the forest.

replace: sampling with or without replacement.

fraction: fraction of observations to sample without replacement.

trace: logical indicating if a progress bar shall be printed.

varctrl: Object of class "VariableControl"

splitctrl: Object of class "SplitControl"

gtctrl: Object of class "GlobalTestControl"

tgctrl: Object of class "TreeGrowControl"
```

#### **Extends**

Class "TreeControl", directly.

## Methods

No methods defined with class "ForestControl" in the signature.

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Initialize Methods

Methods for Function initialize in Package 'party'

## Description

Methods for function initialize in package **party** – those are internal functions not to be called by users.

#### Methods

```
.Object = "ExpectCovarInfluence" new("ExpectCovarInfluence")
.Object = "ExpectCovar" new("ExpectCovar")
.Object = "LinStatExpectCovar" new("LinStatExpectCovar")
.Object = "LinStatExpectCovarMPinv" new("LinStatExpectCovarMPinv")
.Object = "VariableFrame" new("VariableFrame")
```

initVariableFrame-methods

Set-up VariableFrame objects

## **Description**

Set-up VariableFrame objects

#### Methods

These methods are not to be called by the user.

```
signature(obj = "data.frame") converges a data frame to VariableFrame
signature(obj = "matrix") converges a matrix to VariableFrame
```

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```
LearningSample Class "LearningSample"
```

#### **Description**

Objects of this class represent data for fitting tree-based models.

#### **Objects from the Class**

Objects can be created by calls of the form new("LearningSample", ...).

## **Slots**

```
responses: Object of class "VariableFrame" with the response variables. inputs: Object of class "VariableFrame" with the input variables. weights: Object of class "numeric", a vector of case counts or weights. nobs: Object of class "integer", the number of observations. ninputs: Object of class "integer", the number of input variables.
```

#### Methods

No methods defined with class "LearningSample" in the signature.

mob

Model-based Recursive Partitioning

## Description

MOB is an algorithm for model-based recursive partitioning yielding a tree with fitted models associated with each terminal node.

#### Usage

```
mob(formula, weights, data = list(), na.action = na.omit, model = glinearModel,
    control = mob_control(), ...)

## S3 method for class 'mob'
predict(object, newdata = NULL, type = c("response", "node"), ...)

## S3 method for class 'mob'
summary(object, node = NULL, ...)

## S3 method for class 'mob'
coef(object, node = NULL, ...)

## S3 method for class 'mob'
sctest(x, node = NULL, ...)
```

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#### **Arguments**

formula	A symbolic description of the model to be fit. This should be of type $y \sim x1 + \ldots + xk \mid z1 + \ldots + z1$ where the variables before the $\mid$ are passed to the model and the variables after the $\mid$ are used for partitioning.
weights	An optional vector of weights to be used in the fitting process. Only non-negative integer valued weights are allowed (default = $1$ ).
data	A data frame containing the variables in the model.
na.action	A function which indicates what should happen when the data contain NAs, defaulting to na.omit.
model	A model of class "StatModel". See details for requirements.
control	A list with control parameters as returned by mob_control.
	Additional arguments passed to the fit call for the model.
object, x	A fitted mob object.
newdata	A data frame with new inputs, by default the learning data is used.
type	A character string specifying whether the response should be predicted (inherited from the predict method for the model) or the ID of the associated terminal node.
node	A vector of node IDs for which the corresponding method should be applied.

#### **Details**

Model-based partitioning fits a model tree using the following algorithm:

- 1. fit a model (default: a generalized linear model "StatModel" with formula y ~ x1 + ... + xk for the observations in the current node.
- 2. Assess the stability of the model parameters with respect to each of the partitioning variables z1, ..., z1. If there is some overall instability, choose the variable z associated with the smallest p value for partitioning, otherwise stop. For performing the parameter instability fluctuation test, a estfun method and a weights method is needed.
- 3. Search for the locally optimal split in z by minimizing the objective function of the model. Typically, this will be something like deviance or the negative logLik and can be specified in mob\_control.
- 4. Re-fit the model in both children, using reweight and repeat from step 2.

More details on the conceptual design of the algorithm can be found in Zeileis, Hothorn, Hornik (2008) and some illustrations are provided in vignette ("MOB").

For the fitted MOB tree, several standard methods are inherited if they are available for fitted models, such as print, predict, residuals, logLik, deviance, weights, coef and summary. By default, the latter four return the result (deviance, weights, coefficients, summary) for all terminal nodes, but take a node argument that can be set to any node ID. The sctest method extracts the results of the parameter stability tests (aka structural change tests) for any given node, by default for all nodes. Some examples are given below.

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#### Value

An object of class mob inheriting from BinaryTree-class. Every node of the tree is additionally associated with a fitted model.

#### References

Achim Zeileis, Torsten Hothorn, and Kurt Hornik (2008). Model-Based Recursive Partitioning. *Journal of Computational and Graphical Statistics*, **17**(2), 492–514.

#### See Also

```
plot.mob, mob_control
```

```
set.seed(290875)
if(require("mlbench")) {
## recursive partitioning of a linear regression model
## load data
data("BostonHousing", package = "mlbench")
## and transform variables appropriately (for a linear regression)
BostonHousing$lstat <- log(BostonHousing$lstat)</pre>
BostonHousing$rm <- BostonHousing$rm^2
## as well as partitioning variables (for fluctuation testing)
BostonHousing$chas <- factor(BostonHousing$chas, levels = 0:1,
                             labels = c("no", "yes"))
BostonHousing$rad <- factor(BostonHousing$rad, ordered = TRUE)</pre>
## partition the linear regression model medv ~ lstat + rm
## with respect to all remaining variables:
fmBH <- mob(medv ~ lstat + rm | zn + indus + chas + nox + age +
                                dis + rad + tax + crim + b + ptratio,
  control = mob_control(minsplit = 40), data = BostonHousing,
  model = linearModel)
## print the resulting tree
fmBH
## or better visualize it
plot(fmBH)
## extract coefficients in all terminal nodes
coef(fmBH)
## look at full summary, e.g., for node 7
summary(fmBH, node = 7)
## results of parameter stability tests for that node
sctest(fmBH, node = 7)
## -> no further significant instabilities (at 5% level)
## compute mean squared error (on training data)
mean((BostonHousing$medv - fitted(fmBH))^2)
```

mob\_control 19

```
mean(residuals(fmBH)^2)
deviance(fmBH)/sum(weights(fmBH))
## evaluate logLik and AIC
logLik(fmBH)
AIC(fmBH)
## (Note that this penalizes estimation of error variances, which
## were treated as nuisance parameters in the fitting process.)
## recursive partitioning of a logistic regression model
## load data
data("PimaIndiansDiabetes", package = "mlbench")
## partition logistic regression diabetes ~ glucose
## wth respect to all remaining variables
fmPID <- mob(diabetes ~ glucose | pregnant + pressure + triceps +</pre>
                                  insulin + mass + pedigree + age,
  data = PimaIndiansDiabetes, model = glinearModel,
  family = binomial())
## fitted model
coef(fmPID)
plot(fmPID)
plot(fmPID, tp_args = list(cdplot = TRUE))
```

mob\_control

Control Parameters for Model-based Partitioning

## **Description**

Various parameters that control aspects the fitting algorithm for recursively partitioned mob models.

## Usage

```
mob_control(alpha = 0.05, bonferroni = TRUE, minsplit = 20, trim = 0.1,
  objfun = deviance, breakties = FALSE, parm = NULL, verbose = FALSE)
```

#### **Arguments**

alpha	numeric significance level. A node is splitted when the (possibly Bonferroni-corrected) $p$ value for any parameter stability test in that node falls below alpha.
bonferroni	logical. Should $p$ values be Bonferroni corrected?
minsplit	integer. The minimum number of observations (sum of the weights) in a node.
trim	numeric. This specifies the trimming in the parameter instability test for the numerical variables. If smaller than 1, it is interpreted as the fraction relative to the current node size.

objfun function. A function for extracting the minimized value of the objective function

from a fitted model in a node.

breakties logical. Should ties in numeric variables be broken randomly for computing the

associated parameter instability test?

parm numeric or character. Number or name of model parameters included in the

parameter instability tests (by default all parameters are included).

verbose logical. Should information about the fitting process of mob (such as test statis-

tics, p values, selected splitting variables and split points) be printed to the

screen?

#### **Details**

See mob for more details and references.

#### Value

A list of class mob\_control containing the control parameters.

#### See Also

mob

Panel Generating Functions

Panel-Generators for Visualization of Party Trees

#### **Description**

The plot method for BinaryTree and mob objects are rather flexible and can be extended by panel functions. Some pre-defined panel-generating functions of class grapcon\_generator for the most important cases are documented here.

## Usage

```
node_inner(ctreeobj, digits = 3, abbreviate = FALSE,
  fill = "white", pval = TRUE, id = TRUE)
node_terminal(ctreeobj, digits = 3, abbreviate = FALSE,
  fill = c("lightgray", "white"), id = TRUE)
edge_simple(treeobj, digits = 3, abbreviate = FALSE)
node_surv(ctreeobj, ylines = 2, id = TRUE, ...)
node_barplot(ctreeobj, col = "black", fill = NULL, beside = NULL,
  ymax = NULL, ylines = NULL, widths = 1, gap = NULL,
  reverse = NULL, id = TRUE)
node_boxplot(ctreeobj, col = "black", fill = "lightgray",
  width = 0.5, yscale = NULL, ylines = 3, cex = 0.5, id = TRUE)
node_hist(ctreeobj, col = "black", fill = "lightgray",
  freq = FALSE, horizontal = TRUE, xscale = NULL, ymax = NULL,
```

```
ylines = 3, id = TRUE, ...)
node_density(ctreeobj, col = "black", rug = TRUE,
horizontal = TRUE, xscale = NULL, yscale = NULL, ylines = 3,
id = TRUE)
node_scatterplot(mobobj, which = NULL, col = "black",
linecol = "red", cex = 0.5, pch = NULL, jitter = FALSE,
xscale = NULL, yscale = NULL, ylines = 1.5, id = TRUE,
labels = FALSE)
node_bivplot(mobobj, which = NULL, id = TRUE, pop = TRUE,
pointcol = "black", pointcex = 0.5,
boxcol = "black", boxwidth = 0.5, boxfill = "lightgray",
fitmean = TRUE, linecol = "red",
cdplot = FALSE, fivenum = TRUE, breaks = NULL,
ylines = NULL, xlab = FALSE, ylab = FALSE, margins = rep(1.5, 4), ...)
```

#### Arguments

ctreeobj an object of class BinaryTree.

treeobj an object of class BinaryTree or mob.

mobobj an object of class mob.

digits integer, used for formating numbers.

abbreviate logical indicating whether strings should be abbreviated.

col, pointcol a color for points and lines.
fill a color to filling rectangles.

pval logical. Should p values be plotted?

id logical. Should node IDs be plotted?

ylines number of lines for spaces in y-direction.

widths widths in barplots. width, boxwidth width in boxplots.

gap gap between bars in a barplot (node\_barplot).

yscale limits in y-direction

xscale limits in x-direction

ymax upper limit in y-direction

beside logical indicating if barplots should be side by side or stacked.

reverse logical indicating whether the order of levels should be reversed for barplots.

horizontal logical indicating if the plots should be horizontal.

freq logical; if TRUE, the histogram graphic is a representation of frequencies. If

FALSE, probabilities are plotted.

rug logical indicating if a rug representation should be added.

which numeric or character vector indicating which of the regressor variables should

be plotted (default = all).

linecol color for fitted model lines.

cex, pointcex character extension of points in scatter plots.

pch plotting character of points in scatter plots.

jitter logical. Should the points be jittered in y-direction?

labels logical. Should axis labels be plotted?

pop logical. Should the panel viewports be popped?

boxcol color for box plot borders.
boxfill fill color for box plots.

fitmean logical. Should lines for the predicted means from the model be added?

cdplot logical. Should CD plots (or spinograms) be used for visualizing the dependence

of a categorical on a numeric variable?

fivenum logical. When using spinograms, should the five point summary of the explana-

tory variable be used for determining the breaks?

breaks a (list of) numeric vector(s) of breaks for the spinograms. If set to NULL (the

default), the breaks are chosen according to the fivenum argument.

xlab, ylab character with x- and y-axis labels. Can also be logical: if FALSE axis labels are

surpressed, if TRUE they are taken from the underlying data. Can be a vector of

labels for xlab.

margins margins of the viewports.

... additional arguments passed to callies.

#### **Details**

The plot methods for BinaryTree and mob objects provide an extensible framework for the visualization of binary regression trees. The user is allowed to specify panel functions for plotting terminal and inner nodes as well as the corresponding edges. The panel functions to be used should depend only on the node being visualzied, however, for setting up an appropriate panel function, information from the whole tree is typically required. Hence, **party** adopts the framework of grapcon\_generator (graphical appearance control) from the **vcd** package (Meyer, Zeileis and Hornik, 2005) and provides several panel-generating functions. For convenience, the panel-generating functions node\_inner and edge\_simple return panel functions to draw inner nodes and left and right edges. For drawing terminal nodes, the functions returned by the other panel functions can be used. The panel generating function node\_terminal is a terse text-based representation of terminal nodes.

Graphical representations of terminal nodes are available and depend on the kind of model and the measurement scale of the variables modelled.

For univariate regressions (typically fitted by ctree), node\_surv returns a functions that plots Kaplan-Meier curves in each terminal node; node\_barplot, node\_boxplot, node\_hist and node\_density can be used to plot bar plots, box plots, histograms and estimated densities into the terminal nodes.

For multivariate regressions (typically fitted by mob), node\_bivplot returns a panel function that creates bivariate plots of the response against all regressors in the model. Depending on the scale of the variables involved, scatter plots, box plots, spinograms (or CD plots) and spine plots are created. For the latter two spine and cd\_plot from the **vcd** package are re-used.

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#### References

David Meyer, Achim Zeileis, and Kurt Hornik (2006). The Strucplot Framework: Visualizing Multi-Way Contingency Tables with vcd. *Journal of Statistical Software*, **17**(3). doi:10.18637/jss.v017.i03

## **Examples**

```
set.seed(290875)
airq <- subset(airquality, !is.na(Ozone))</pre>
airct <- ctree(Ozone ~ ., data = airq)</pre>
## default: boxplots
plot(airct)
## change colors
plot(airct, tp_args = list(col = "blue", fill = hsv(2/3, 0.5, 1)))
## equivalent to
plot(airct, terminal_panel = node_boxplot(airct, col = "blue",
                                           fill = hsv(2/3, 0.5, 1)))
### very simple; the mean is given in each terminal node
plot(airct, type = "simple")
### density estimates
plot(airct, terminal_panel = node_density)
### histograms
plot(airct, terminal_panel = node_hist(airct, ymax = 0.06,
                                        xscale = c(0, 250))
```

Plot BinaryTree

Visualization of Binary Regression Trees

## Description

plot method for BinaryTree objects with extended facilities for plugging in panel functions.

## Usage

```
## S3 method for class 'BinaryTree'
plot(x, main = NULL, type = c("extended", "simple"),
    terminal_panel = NULL, tp_args = list(),
    inner_panel = node_inner, ip_args = list(),
    edge_panel = edge_simple, ep_args = list(),
    drop_terminal = (type[1] == "extended"),
    tnex = (type[1] == "extended") + 1, newpage = TRUE,
    pop = TRUE, ...)
```

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#### **Arguments**

x an object of class BinaryTree. main an optional title for the plot.

type a character specifying the complexity of the plot: extended tries to visualize

the distribution of the response variable in each terminal node whereas simple

only gives some summary information.

terminal\_panel an optional panel function of the form function(node) plotting the terminal

nodes. Alternatively, a panel generating function of class "grapcon\_generator" that is called with arguments x and tp\_args to set up a panel function. By default, an appropriate panel function is chosen depending on the scale of the

dependent variable.

tp\_args a list of arguments passed to terminal\_panel if this is a "grapcon\_generator"

object.

inner\_panel an optional panel function of the form function (node) plotting the inner nodes.

Alternatively, a panel generating function of class "grapcon\_generator" that

is called with arguments x and ip\_args to set up a panel function.

ip\_args a list of arguments passed to inner\_panel if this is a "grapcon\_generator"

object.

edge\_panel an optional panel function of the form function(split, ordered = FALSE,

left = TRUE) plotting the edges. Alternatively, a panel generating function of class "grapcon\_generator" that is called with arguments x and ip\_args to set

up a panel function.

ep\_args a list of arguments passed to edge\_panel if this is a "grapcon\_generator"

object.

drop\_terminal a logical indicating whether all terminal nodes should be plotted at the bottom.

tnex a numeric value giving the terminal node extension in relation to the inner nodes.

newpage a logical indicating whether grid.newpage() should be called.

pop a logical whether the viewport tree should be popped before return.

... additional arguments passed to callies.

#### **Details**

This plot method for BinaryTree objects provides an extensible framework for the visualization of binary regression trees. The user is allowed to specify panel functions for plotting terminal and inner nodes as well as the corresponding edges. Panel functions for plotting inner nodes, edges and terminal nodes are available for the most important cases and can serve as the basis for user-supplied extensions, see node\_inner and vignette("party").

More details on the ideas and concepts of panel-generating functions and "grapcon\_generator" objects in general can be found in Meyer, Zeileis and Hornik (2005).

#### References

David Meyer, Achim Zeileis, and Kurt Hornik (2006). The Strucplot Framework: Visualizing Multi-Way Contingency Tables with vcd. *Journal of Statistical Software*, **17**(3). doi:10.18637/jss.v017.i03

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#### See Also

node\_inner, node\_terminal, edge\_simple, node\_surv, node\_barplot, node\_boxplot, node\_hist,
node\_density

#### **Examples**

```
set.seed(290875)
airq <- subset(airquality, !is.na(Ozone))</pre>
airct <- ctree(Ozone ~ ., data = airq)</pre>
### regression: boxplots in each node
plot(airct, terminal_panel = node_boxplot, drop_terminal = TRUE)
if(require("TH.data")) {
## classification: barplots in each node
data("GlaucomaM", package = "TH.data")
glauct <- ctree(Class ~ ., data = GlaucomaM)</pre>
plot(glauct)
plot(glauct, inner_panel = node_barplot,
  edge_panel = function(ctreeobj, ...) { function(...) invisible() },
  tnex = 1)
## survival: Kaplan-Meier curves in each node
data("GBSG2", package = "TH.data")
library("survival")
gbsg2ct <- ctree(Surv(time, cens) ~ ., data = GBSG2)</pre>
plot(gbsg2ct)
plot(gbsg2ct, type = "simple")
```

plot.mob

Visualization of MOB Trees

#### **Description**

plot method for mob objects with extended facilities for plugging in panel functions.

## Usage

```
## S3 method for class 'mob'
plot(x, terminal_panel = node_bivplot, tnex = NULL, ...)
```

#### **Arguments**

```
x an object of class mob.
```

terminal\_panel a panel function or panel-generating function of class "grapcon\_generator". See plot.BinaryTree for more details.

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tnex a numeric value giving the terminal node extension in relation to the inner nodes.
... further arguments passed to plot.BinaryTree.

#### **Details**

This plot method for mob objects simply calls the plot.BinaryTree method, setting a different terminal\_panel function by default (node\_bivplot) and tnex value.

#### See Also

```
node_bivplot, node_scatterplot, plot.BinaryTree, mob
```

```
set.seed(290875)
if(require("mlbench")) {
## recursive partitioning of a linear regression model
## load data
data("BostonHousing", package = "mlbench")
## and transform variables appropriately (for a linear regression)
BostonHousing$lstat <- log(BostonHousing$lstat)</pre>
BostonHousing$rm <- BostonHousing$rm^2</pre>
## as well as partitioning variables (for fluctuation testing)
BostonHousing$chas <- factor(BostonHousing$chas, levels = 0:1,</pre>
                             labels = c("no", "yes"))
BostonHousing$rad <- factor(BostonHousing$rad, ordered = TRUE)</pre>
## partition the linear regression model medv ~ lstat + rm
## with respect to all remaining variables:
fm <- mob(medv ~ lstat + rm | zn + indus + chas + nox + age + dis +
                              rad + tax + crim + b + ptratio,
 control = mob_control(minsplit = 40), data = BostonHousing,
 model = linearModel)
## visualize medv ~ lstat and medv ~ rm
plot(fm)
## visualize only one of the two regressors
plot(fm, tp_args = list(which = "lstat"), tnex = 2)
plot(fm, tp_args = list(which = 2), tnex = 2)
## omit fitted mean lines
plot(fm, tp_args = list(fitmean = FALSE))
## mixed numerical and categorical regressors
fm2 <- mob(medv ~ lstat + rm + chas | zn + indus + nox + age +
                                       dis + rad,
 control = mob_control(minsplit = 100), data = BostonHousing,
 model = linearModel)
plot(fm2)
```

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```
## recursive partitioning of a logistic regression model
data("PimaIndiansDiabetes", package = "mlbench")
fmPID <- mob(diabetes ~ glucose | pregnant + pressure + triceps +</pre>
                                  insulin + mass + pedigree + age,
  data = PimaIndiansDiabetes, model = glinearModel,
  family = binomial())
## default plot: spinograms with breaks from five point summary
plot(fmPID)
## use the breaks from hist() instead
plot(fmPID, tp_args = list(fivenum = FALSE))
## user-defined breaks
plot(fmPID, tp_args = list(breaks = 0:4 * 50))
## CD plots instead of spinograms
plot(fmPID, tp_args = list(cdplot = TRUE))
## different smoothing bandwidth
plot(fmPID, tp_args = list(cdplot = TRUE, bw = 15))
}
```

prettytree

Print a tree.

## **Description**

Produces textual output representing a tree.

#### Usage

```
prettytree(x, inames = NULL, ilevels = NULL)
```

#### **Arguments**

x a recursive list representing a tree.

inames optional variable names.

ilevels an optional list of levels for factors.

#### **Details**

This function is normally not called by users but needed in some reverse dependencies of party.

28 RandomForest-class

RandomForest-class

Class "RandomForest"

#### **Description**

A class for representing random forest ensembles.

## **Objects from the Class**

Objects can be created by calls of the form new("RandomForest", ...).

#### **Slots**

```
ensemble: Object of class "list", each element being an object of class "BinaryTree".

data: an object of class "ModelEnv".

initweights: a vector of initial weights.

weights: a list of weights defining the sub-samples.

where: a matrix of integers vectors of length n (number of observations in the learning sample) giving the number of the terminal node the corresponding observations is element of (in each tree).

data: an object of class "ModelEnv".

responses: an object of class "VariableFrame" storing the values of the response variable(s).

cond_distr_response: a function computing the conditional distribution of the response.

predict_response: a function for computing predictions.

prediction_weights: a function for extracting weights from terminal nodes.

get_where: a function for determining the number of terminal nodes observations fall into.

update: a function for updating weights.
```

#### Methods

```
treeresponse signature(object = "RandomForest"): ...
weights signature(object = "RandomForest"): ...
where signature(object = "RandomForest"): ...
```

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readingSkills

Reading Skills

## **Description**

A toy data set illustrating the spurious correlation between reading skills and shoe size in school-children.

#### Usage

```
data("readingSkills")
```

#### **Format**

A data frame with 200 observations on the following 4 variables.

nativeSpeaker a factor with levels no and yes, where yes indicates that the child is a native speaker of the language of the reading test.

```
age age of the child in years.
shoeSize shoe size of the child in cm.
score raw score on the reading test.
```

#### **Details**

In this artificial data set, that was generated by means of a linear model, age and nativeSpeaker are actual predictors of the score, while the spurious correlation between score and shoeSize is merely caused by the fact that both depend on age.

The true predictors can be identified, e.g., by means of partial correlations, standardized beta coefficients in linear models or the conditional random forest variable importance, but not by means of the standard random forest variable importance (see example).

30 reweight

reweight

Re-fitting Models with New Weights

## Description

Generic function for re-fitting a model object using the same observations but different weights.

## Usage

```
reweight(object, weights, ...)
```

## **Arguments**

```
object a fitted model object.

weights a vector of weights.

... arguments passed to methods.
```

## **Details**

The method is not unsimilar in spirit to update, but much more narrowly focused. It should return an updated fitted model derived from re-fitting the model on the same observations but using different weights.

#### Value

The re-weighted fitted model object.

## See Also

```
update
```

```
## fit cars regression
mf <- dpp(linearModel, dist ~ speed, data = cars)
fm <- fit(linearModel, mf)
fm

## re-fit, excluding the last 4 observations
ww <- c(rep(1, 46), rep(0, 4))
reweight(fm, ww)</pre>
```

SplittingNode Class 31

SplittingNode Class	Class	"SplittingNode"
---------------------	-------	-----------------

## Description

A list representing the inner node of a binary tree.

#### **Extends**

Class "list", from data part. Class "vector", by class "list". See BinaryTree-class for more details.

Transformations

Function for Data Transformations

## Description

Transformations of Response or Input Variables

## Usage

## Arguments

data	an object of class data.frame.
numeric_trafo	a function to by applied to numeric elements of data returning a matrix with $nrow(data)$ rows and an arbitrary number of columns.
ordered_trafo	a function to by applied to ordered elements of data returning a matrix with nrow(data) rows and an arbitrary number of columns (usually some scores).
factor_trafo	a function to by applied to factor elements of data returning a matrix with $nrow(data)$ rows and an arbitrary number of columns (usually a dummy or contrast matrix).
surv_trafo	a function to by applied to elements of class Surv of data returning a matrix with nrow(data) rows and an arbitrary number of columns.
var_trafo	an optional named list of functions to be applied to the corresponding variables in data.
X	a factor

32 TreeControl Class

#### **Details**

trafo applies its arguments to the elements of data according to the classes of the elements. See Transformations for more documentation and examples.

In the presence of missing values, one needs to make sure that all user-supplied functions deal with that.

#### Value

A named matrix with nrow(data) rows and arbitrary number of columns.

#### **Examples**

TreeControl Class

Class "TreeControl"

## Description

Objects of this class represent the hyper parameter setting for tree growing.

## **Objects from the Class**

Objects can be created by ctree\_control.

#### Slots

```
varctrl: Object of class "VariableControl".
splitctrl: Object of class "SplitControl".
gtctrl: Object of class "GlobalTestControl".
tgctrl: Object of class "TreeGrowControl".
```

#### Methods

No methods defined with class "TreeControl" in the signature.

varimp 33

|--|

## **Description**

Standard and conditional variable importance for 'cforest', following the permutation principle of the 'mean decrease in accuracy' importance in 'randomForest'.

#### Usage

## Arguments

•	3	
	object	an object as returned by cforest.
	mincriterion	the value of the test statistic or $1$ - p-value that must be exceeded in order to include a split in the computation of the importance. The default mincriterion = 0 guarantees that all splits are included.
	conditional	a logical determining whether unconditional or conditional computation of the importance is performed.
	threshold	the threshold value for (1 - p-value) of the association between the variable of interest and a covariate, which must be exceeded inorder to include the covariate in the conditioning scheme for the variable of interest (only relevant if conditional = TRUE). A threshold value of zero includes all covariates.
	nperm	the number of permutations performed.
	OOB	a logical determining whether the importance is computed from the out-of-bag sample or the learning sample (not suggested).
	pre1.0_0	Prior to party version 1.0-0, the actual data values were permuted according to the original permutation importance suggested by Breiman (2001). Now the assignments to child nodes of splits in the variable of interest are permuted as described by Hapfelmeier et al. (2012), which allows for missing values in the explanatory variables and is more efficient wrt memory consumption and computing time. This method does not apply to conditional variable importances.
		Arguments to varImpAUC.

#### **Details**

Function varimp can be used to compute variable importance measures similar to those computed by importance. Besides the standard version, a conditional version is available, that adjusts for correlations between predictor variables.

If conditional = TRUE, the importance of each variable is computed by permuting within a grid defined by the covariates that are associated (with 1 - p-value greater than threshold) to the variable of interest. The resulting variable importance score is conditional in the sense of beta coefficients in

34 varimp

regression models, but represents the effect of a variable in both main effects and interactions. See Strobl et al. (2008) for details.

Note, however, that all random forest results are subject to random variation. Thus, before interpreting the importance ranking, check whether the same ranking is achieved with a different random seed – or otherwise increase the number of trees ntree in ctree\_control.

Note that in the presence of missings in the predictor variables the procedure described in Hapfelmeier et al. (2012) is performed.

Function varimpAUC is a wrapper for varImpAUC which implements AUC-based variables importances as described by Janitza et al. (2012). Here, the area under the curve instead of the accuracy is used to calculate the importance of each variable. This AUC-based variable importance measure is more robust towards class imbalance.

For right-censored responses, varimp uses the integrated Brier score as a risk measure for computing variable importances. This feature is extremely slow and experimental; use at your own risk.

#### Value

A vector of 'mean decrease in accuracy' importance scores.

#### References

Leo Breiman (2001). Random Forests. *Machine Learning*, 45(1), 5–32.

Alexander Hapfelmeier, Torsten Hothorn, Kurt Ulm, and Carolin Strobl (2012). A New Variable Importance Measure for Random Forests with Missing Data. *Statistics and Computing*, doi:10.1007/s1122201293491

Torsten Hothorn, Kurt Hornik, and Achim Zeileis (2006b). Unbiased Recursive Partitioning: A Conditional Inference Framework. *Journal of Computational and Graphical Statistics*, **15** (3), 651-674. Preprint available from https://www.zeileis.org/papers/Hothorn+Hornik+Zeileis-2006.pdf

Silke Janitza, Carolin Strobl and Anne-Laure Boulesteix (2013). An AUC-based Permutation Variable Importance Measure for Random Forests. BMC Bioinformatics.2013, **14** 119. doi:10.1186/1471210514119

Carolin Strobl, Anne-Laure Boulesteix, Thomas Kneib, Thomas Augustin, and Achim Zeileis (2008). Conditional Variable Importance for Random Forests. *BMC Bioinformatics*, **9**, 307. doi:10.1186/147121059307

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```
# conditional importance, may take a while...
  varimp(readingSkills.cf, conditional = TRUE)
  ## Not run:
  data("GBSG2", package = "TH.data")
  ### add a random covariate for sanity check
  set.seed(29)
  GBSG2$rand <- runif(nrow(GBSG2))</pre>
  object <- cforest(Surv(time, cens) ~ ., data = GBSG2,</pre>
                     control = cforest_unbiased(ntree = 20))
  vi <- varimp(object)</pre>
  ### compare variable importances and absolute z-statistics
  layout(matrix(1:2))
  barplot(vi)
  barplot(abs(summary(coxph(Surv(time, cens) ~ ., data = GBSG2))$coeff[,"z"]))
  ### looks more or less the same
## End(Not run)
```

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