# Package: mappeR (via r-universe)

October 17, 2024

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Type Package		
Title Construct and Visualize TDA Mapper Graphs		
Description Topological data analysis (TDA) is a method of data analysis that uses techniques from topology to analyze high-dimensional data. Here we implement Mapper, an algorithm from this area developed by Singh, Mémoli and Carlsson (2007) which generalizes the concept of a Reeb graph <a href="https://en.wikipedia.org/wiki/Reeb_graph">https://en.wikipedia.org/wiki/Reeb_graph</a> . The output graph is able to be visualized in R using 'igraph' or using a free network analysis software called 'Cytoscape', available for download from at <a href="https://cytoscape.org/">https://cytoscape.org/</a> .		
License MIT + file LICENSE		
<pre>URL https://github.com/Uiowa-Applied-Topology/mappeR</pre>		
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check\_in\_interval

Get a tester function for an interval.

### Description

Get a tester function for an interval.

### Usage

check\_in\_interval(endpoints)

### Arguments

endpoints

A vector of interval endpoints, namely a left and a right. Must be in order.

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### Value

A function that eats a data point and outputs TRUE if the datapoint is in the interval and FALSE if not.

compute\_tightness

Compute dispersion of a single cluster

### **Description**

Compute dispersion of a single cluster

### Usage

compute\_tightness(dists, cluster)

#### **Arguments**

dists A distance matrix for points in the cluster.

cluster A list containing named vectors, whose names are data point names and whose

values are cluster labels

#### Value

A real number in  $(0,\infty)$  representing a measure of dispersion of a cluster. This method finds the medoid of the input data set, the point with the smallest sum of distances to all other points, and returns that sum divided by the largest distance from the medoid to another point. Formally, we say the tightness  $\tau$  of a cluster C is given by

$$\tau(C) = \frac{1}{\displaystyle \max_{x_i \in C, i \neq j} \operatorname{dist}(x_i, x_j)} \sum_i \operatorname{dist}(x_i, x_j)$$

where

$$x_j = \arg \min_{x_j \in C} \sum_{x_i \in C, i \neq j} \operatorname{dist}(x_i, x_j)$$

A smaller value indicates a tighter cluster based on this metric.

convert\_to\_clusters The easiest clustering method

#### **Description**

The easiest clustering method

#### Usage

```
convert_to_clusters(bins)
```

### **Arguments**

bins

A list of bins, each containing names of data from some data frame.

### Value

A named vector whose names are data point names and whose values are cluster labels

#### **Description**

Run mapper using a one-dimensional filter, a cover of intervals, and a clustering algorithm.

#### Usage

```
create_1D_mapper_object(
  data,
  dists,
  filtered_data,
  cover,
  clustering_method = "single"
)
```

#### **Arguments**

data A data frame.

dists A distance matrix for the data frame.

filtered\_data The result of a function applied to the data frame; there should be one row per

observation in the original data frame.

cover A 2D array of interval left and right endpoints.

clustering\_method

Your favorite clustering algorithm.

create\_balls 5

#### Value

A list of two data frames, one with node data containing bin membership, data points per cluster, and cluster dispersion, and one with edge data containing sources, targets, and weights representing overlap strength.

#### **Examples**

```
data = data.frame(x = sapply(1:100, function(x) cos(x)), y = sapply(1:100, function(x) sin(x)))
projx = data$x

num_bins = 10
percent_overlap = 25

cover = create_width_balanced_cover(min(projx), max(projx), num_bins, percent_overlap)
create_1D_mapper_object(data, dist(data), projx, cover, "single")
```

create\_balls

Make a cover of balls

### **Description**

Make a cover of balls

### Usage

```
create_balls(data, dists, eps)
```

#### **Arguments**

data A data frame.

dists A distance matrix for the data frame.

eps A positive real number.

#### Value

A list of vectors of data point names, one list element per ball. The output is such that every data point is contained in a ball of radius  $\varepsilon$ , and no ball center is contained in more than one ball. The centers are datapoints themselves.

### Examples

```
num_points = 5000

P.data = data.frame(
    x = sapply(1:num_points, function(x)
        sin(x) * 10) + rnorm(num_points, 0, 0.1),
    y = sapply(1:num_points, function(x)
```

```
cos(x) ^ 2 * sin(x) * 10) + rnorm(num_points, 0, 0.1),
z = sapply(1:num_points, function(x)
    10 * sin(x) ^ 2 * cos(x)) + rnorm(num_points, 0, 0.1)
)
P.dist = dist(P.data)
balls = create_balls(data = P.data, dists = P.dist, eps = .25)
```

```
create_ball_mapper_object
```

Run mapper using a trivial filter, a cover of balls, and no clustering algorithm.

### **Description**

Run mapper using an  $\varepsilon$ -net cover (greedily generated) and the 2D inclusion function as a filter.

#### Usage

```
create_ball_mapper_object(data, dists, eps)
```

#### **Arguments**

data	A data frame.
dists	A distance matrix for the data frame.
eps	A positive real number for your desired ball radius.

#### Value

A list of two data frames, one with node data containing ball size, data points per ball, ball tightness, and one with edge data containing sources, targets, and weights representing overlap strength.

### **Examples**

```
data = data.frame(x = sapply(1:100, function(x) cos(x)), y = sapply(1:100, function(x) sin(x)))
eps = .5
create_ball_mapper_object(data, dist(data), eps)
```

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create_bins	Create bins of data
-------------	---------------------

### **Description**

Create bins of data

### Usage

```
create_bins(data, filtered_data, cover_element_tests)
```

### **Arguments**

data A data frame.

filtered\_data The result of a function applied to the data frame; there should be one row per

observation in the original data frame.

cover\_element\_tests

A list of membership test functions for a list of cover elements. Each member of cover\_element\_tests should be able to identify (return TRUE or FALSE) if a single input data point is a member of the cover element it represents.

#### Value

A list of bins, each containing a vector of the names of the data inside it.

### Description

Run ball mapper, but additionally cluster within the balls. Can use two different distance matrices to accomplish this.

### Usage

```
create_clusterball_mapper_object(data, dist1, dist2, eps, clustering_method)
```

### Arguments

data	A data frame.		
dist1	A distance matrix for the data frame; this will be used to ball the data.		
dist2	Another distance matrix for the data frame; this will be used to cluster the data after balling.		
eps	A positive real number for your desired ball radius.		
clustering_method			

Your favorite clustering algorithm.

#### Value

A list of two dataframes, one with node data containing bin membership, datapoints per cluster, and cluster dispersion, and one with edge data containing sources, targets, and weights representing overlap strength.

#### **Examples**

#### Description

Run the mapper algorithm on a data frame.

### Usage

```
create_mapper_object(
  data,
  dists,
  filtered_data,
  cover_element_tests,
  method = "none"
)
```

### **Arguments**

data A data frame.

dists A distance matrix for the data frame.

filtered\_data The result of a function applied to the data frame; there should be one row per

observation in the original data frame.

cover\_element\_tests

A list of membership test functions for a list of cover elements. Each member of cover\_element\_tests should be able to identify (return TRUE or FALSE) if a

single input data point is a member of the cover element it represents.

method The desired clustering method to use. e.g., "single"

#### Value

A list of two dataframes, one with node data containing bin membership, datapoints per cluster, and cluster dispersion, and one with edge data containing sources, targets, and weights representing overlap strength.

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#### **Examples**

```
data = data.frame(x = sapply(1:100, function(x) cos(x)), y = sapply(1:100, function(x) sin(x)))
projx = data$x
num bins = 10
percent_overlap = 25
xcover = create_width_balanced_cover(min(projx), max(projx), num_bins, percent_overlap)
check_in_interval <- function(endpoints) {</pre>
 return(function(x) (endpoints[1] - x <= \emptyset) & (endpoints[2] - x >= \emptyset))
}
# each of the "cover" elements will really be a function that checks if a data point lives in it
xcovercheck = apply(xcover, 1, check_in_interval)
# build the mapper object
xmapper = create_mapper_object(
  data = data,
  dists = dist(data),
  filtered_data = projx,
  cover_element_tests = xcovercheck,
  method = "single"
```

create\_single\_bin

Create a bin of data

### **Description**

Create a bin of data

#### Usage

```
create_single_bin(data, filtered_data, cover_element_test)
```

#### **Arguments**

data

A data frame.

filtered\_data

The result of a function applied to the data frame; there should be one row per observation in the original data frame.

cover\_element\_test

A membership test function for a cover element. It should identify (return TRUE or FALSE) if a single input data point, is a member of the cover element it represents.

#### Value

A vector of names of points from the data frame, representing a bin.

create\_width\_balanced\_cover

Generate an overlapping cover of an interval

### **Description**

This is a function that generates a cover of an interval [a, b] with some number of (possibly) overlapping, evenly spaced, identical width subintervals.

### Usage

```
create_width_balanced_cover(min_val, max_val, num_bins, percent_overlap)
```

### **Arguments**

The left endpoint a. A real number. min\_val

The right endpoint b. A real number. max\_val

num\_bins The number of cover intervals with which to cover the interval. A positive inte-

ger.

percent\_overlap

How much overlap desired between the cover intervals (the percent of the intersection of each interval with its immediate neighbor relative to its length, e.g., [0,2] and [1,3] would have 50% overlap). A real number between 0 and 100,

inclusive.

#### Value

A 2D numeric array.

- left\_ends The left endpoints of the cover intervals.
- right\_ends The right endpoints of the cover intervals.

### **Examples**

```
create_width_balanced_cover(min_val=0, max_val=100, num_bins=10, percent_overlap=15)
create_width_balanced_cover(-11.5, 10.33, 100, 2)
```

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cut\_dendrogram

Cut a dendrogram

### Description

Cut a dendrogram

#### Usage

```
cut_dendrogram(dend, threshold)
```

### Arguments

dend A single dendrogram.

threshold A mininum tallest branch value.

#### Value

A named vector whose names are data point names and whose values are cluster labels. The number of clusters is determined to be 1 if the tallest branch of the dendrogram is less than the threshold, or if the index of dispersion (standard deviation squared divided by mean) of the branch heights is too low. Otherwise, we cut at the longest branch of the dendrogram to determine the number of clusters.

eccentricity\_filter

Compute eccentricity of data points

#### **Description**

Compute eccentricity of data points

### Usage

```
eccentricity_filter(dists)
```

### **Arguments**

dists

A distance matrix associated to a data frame.

#### Value

A vector of centrality measures, calcuated per data point as the sum of its distances to every other data point, divided by the number of points.

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#### **Examples**

```
num_points = 5000

P.data = data.frame(
    x = sapply(1:num_points, function(x)
        sin(x) * 10) + rnorm(num_points, 0, 0.1),
    y = sapply(1:num_points, function(x)
        cos(x) ^ 2 * sin(x) * 10) + rnorm(num_points, 0, 0.1),
    z = sapply(1:num_points, function(x)
        10 * sin(x) ^ 2 * cos(x)) + rnorm(num_points, 0, 0.1)
)

P.dist = dist(P.data)
eccentricity = eccentricity_filter(P.dist)
```

get\_bin\_vector

Recover bins

### **Description**

Recover bins

#### Usage

```
get_bin_vector(binclust_data)
```

### Arguments

binclust\_data A list of bins, each containing named vectors whose names are those of data points and whose values are cluster ids.

### Value

A vector of integers equal in length to the number of clusters, whose members identify which bin that cluster belongs to.

get\_clustered\_data

Get data within a cluster

### Description

Get data within a cluster

#### Usage

```
get_clustered_data(binclust_data)
```

get\_clusters 13

### Arguments

binclust\_data A list of bins, each containing named vectors whose names are those of data

points and whose values are cluster ids

#### Value

A list of strings, each a comma separated list of the toString values of the data point names.

get\_clusters

*Initate the clustering process* 

### **Description**

This function processes the binned data and global distance matrix to return freshly clustered data.

### Usage

```
get_clusters(bins, dists, method)
```

### **Arguments**

bins A list containing "bins" of vectors of names of data points.

dists A distance matrix containing pairwise distances between named data points.

method A clue!

#### Value

A list containing named vectors (one per bin), whose names are data point names and whose values are cluster labels

get\_cluster\_sizes

Compute cluster sizes

### Description

Compute cluster sizes

#### Usage

```
get_cluster_sizes(binclust_data)
```

#### **Arguments**

binclust\_data

A list of bins, each containing named vectors whose names are those of data points and whose values are cluster

#### Value

A vector of integers representing the lengths of the clusters in the input data.

```
get_cluster_tightness_vector
```

Compute dispersion measures of a list of clusters

### **Description**

Compute dispersion measures of a list of clusters

#### Usage

```
get_cluster_tightness_vector(dists, binclust_data)
```

#### **Arguments**

dists A distance matrix for the data points inside the input clusters

binclust\_data A list of bins, each containing named vectors whose names are those of data

points and whose values are cluster ids

#### Value

A vector of real numbers in  $(0, \infty)$  representing a measure of dispersion of a cluster, calculated according to compute\_tightness()

```
get_edgelist_from_overlaps
```

Obtain edge list from cluster intersections

### Description

Obtain edge list from cluster intersections

### Usage

```
get_edgelist_from_overlaps(overlaps, num_vertices)
```

#### **Arguments**

overlaps A named list of edges, whose elements contain the names of clusters in the

overlap represented by that edge; output of get\_overlaps().

num\_vertices The number of vertices in the graph.

#### Value

A 2D array representing the edge list of a graph.

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get\_edge\_weights

Calculate edge weights

#### **Description**

Calculate edge weights

### Usage

```
get_edge_weights(overlap_lengths, cluster_sizes, edges)
```

### **Arguments**

overlap\_lengths

A named vector of cluster overlap lengths, obtained by calling length() on the

output from [get\_overlaps()].

cluster\_sizes

A vector of cluster sizes.

edges

A 2D array of source and target nodes, representing an edge list. Should be

ordered consistently with the overlap\_lengths parameter.

#### Value

A vector of real numbers representing cluster overlap strength. This is calculated per edge by dividing the number of data points in the overlap by the number of points in the cluster on either end, and taking the maximum value.

get\_overlaps

Get cluster overlaps

### **Description**

Get cluster overlaps

#### Usage

```
get_overlaps(binclust_data)
```

### Arguments

binclust\_data

A list of bins, each containing named vectors whose names are those of data points and whose values are cluster ids.

#### Value

A named list of edges, whose elements contain the names of clusters in the overlap represented by that edge.

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```
get_single_linkage_clusters
```

Perform single linkage clustering and process dendrograms

### Description

Perform single linkage clustering and process dendrograms

### Usage

```
get_single_linkage_clusters(dist_mats)
```

### Arguments

 $dist_mats$ 

A list of distance matrices to be used for clustering.

#### Value

A list containing named vectors (one per dendrogram), whose names are data point names and whose values are cluster labels

get\_tallest\_branch

Find the tallest branch of a dendrogram

### Description

Find the tallest branch of a dendrogram

### Usage

```
get_tallest_branch(dend)
```

### **Arguments**

dend

A single dendrogram.

### Value

The height of the tallest branch (longest time between merge heights) of the input dendrogram.

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is\_in\_ball

Get a tester function for a ball.

### Description

Get a tester function for a ball.

### Usage

```
is_in_ball(ball)
```

### Arguments

ball

A list of data points.

#### Value

A function that eats a data point and returns TRUE or FALSE depending if the point is in the ball or not.

### Description

make igraph

### Usage

```
mapper_object_to_igraph(mapperobject)
```

### Arguments

mapper object generated by mappeR

### Value

an igraph object

#### **Examples**

```
data = data.frame(x = sapply(1:100, function(x) cos(x)), y = sapply(1:100, function(x) sin(x)))
projy = data$y
cover = create_width_balanced_cover(min(projy), max(projy), 10, 25)
mapperobj = create_1D_mapper_object(data, dist(data), data$y, cover, "single")
mapper_object_to_igraph(mapperobj)
```

next\_triangular

Find which triangular number you're on

### Description

Find which triangular number you're on

#### Usage

```
next_triangular(x)
```

### Arguments

Χ

A positive integer.

### Value

The index of the next greatest or equal triangular number to x.

process\_dendrograms

Cut many dendrograms

### Description

Cut many dendrograms

### Usage

```
process_dendrograms(dends)
```

### **Arguments**

dends

A list of dendrograms to be cut.

run\_cluster\_machine 19

#### Value

A list of named vectors (one per dendrogram) whose names are data point names and whose values are cluster labels. This function determines a global minimum threshold based on the longest branches in all the input dendrograms, and uses that as a heuristic to gauge if the best number of clusters is 1, or the value obtained by cutting the longest branch.

### **Description**

This function tells the computer to look away for a second, so the goblins come and cluster your data while it's not watching.

#### Usage

```
run_cluster_machine(dist_mats, method)
```

#### **Arguments**

dist\_mats A list of distance matrices of each bin that is to be clustered.

method A string that suggests how the goblins will handle the data.

#### Value

A list containing named vectors (one per bin), whose names are data point names and whose values are cluster labels (within each bin)

run\_mapper Construct mapper graph from data

### Description

Construct mapper graph from data

### Usage

```
run_mapper(binclust_data, dists, binning = TRUE)
```

#### **Arguments**

binclust\_data A list of bins, each containing named vectors whose names are those of data

points and whose values are cluster ids

dists A distance matrix for the data that has been binned and clustered.

binning Whether the output dataframe should sort vertices into "bins" or not. Should be

true if using clustering, leave false otherwise

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### Value

A list of two dataframes, one with node data containing bin membership, datapoints per cluster, and cluster dispersion, and one with edge data containing sources, targets, and weights representing overlap strength.

run\_slink

Perform single linkage clustering

### Description

Perform single linkage clustering

### Usage

```
run_slink(dist)
```

#### **Arguments**

dist

A distance matrix.

#### Value

A dendrogram generated by fastcluster.

subset\_dists

Subset a distance matrix

### Description

Subset a distance matrix

### Usage

```
subset_dists(bin, dists)
```

### **Arguments**

bin A list of names of data points.

dists A distance matrix for data points in the bin, possibly including extra points.

#### Value

A distance matrix for only the data points in the input bin.

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