Package: llamaR (via r-universe)

October 26, 2026

Type Package

Title Interface for Large Language Models via 'llama.cpp'

Version 0.2.6

Description Provides R bindings to 'llama.cpp' for running large language models locally, with optional GPU acceleration via 'ggmlR'. Supports text generation, embeddings, chat-based workflows, tool calling, and multimodal (vision) inference. Includes 'OpenAI'- and 'Anthropic'-compatible HTTP servers for serving local models, along with device selection and multi-GPU support.

License MIT + file LICENSE

URL https://github.com/Zabis13/llamaR

BugReports https://github.com/Zabis13/llamaR/issues

Encoding UTF-8

Depends R (>= 4.1.0), ggmlR

LinkingTo ggmlR

SystemRequirements C++17, GNU make

Imports jsonlite, stats, tools, utils

Suggests testthat (>= 3.0.0), withr, drogonR, later, ellmer, coro, callr, knitr, rmarkdown

VignetteBuilder knitr

RoxygenNote 7.3.3

Config/testthat/edition 3

NeedsCompilation yes

Author Yuri Baramykov [aut, cre] (ORCID: <https://orcid.org/0009-0000-7627-4217>), Georgi Gerganov [cph] (Author of the 'llama.cpp' library included in src/)

Maintainer Yuri Baramykov <lbsbmsu@mail.ru>

Config/pak/sysreqs make

Repository https://cran.r-universe.dev

Date/Publication 2026-08-27 12:00:09 UTC

RemoteUrl https://github.com/cran/llamaR

RemoteRef HEAD

RemoteSha 0aeae68a73a45f0976d9ae82bccee4dbeaa9b616

Contents

chat_llamar . . . 5
chat_llamar_stop . . . 7
embed_llamar . . . 7
llama_apply_control_vector . . . 9
llama_backend_devices . . . 10
llama_batch_free . . . 10
llama_batch_init . . . 11
llama_chat_apply_template . . . 12
llama_chat_build . . . 13
llama_chat_builtin_templates . . . 14
llama_chat_parse . . . 14
llama_chat_template . . . 15
llama_context_flash_attn . . . 16
llama_detokenize . . . 17
llama_embed_batch . . . 18
llama_embeddings . . . 19
llama_encode . . . 19
llama_flash_attn_type_name . . . 20
llama_free_context . . . 21
llama_free_model . . . 22
llama_gen_begin . . . 22
llama_gen_begin_at . . . 24
llama_gen_end . . . 26
llama_gen_next . . . 27
llama_generate . . . 28
llama_generate_batch . . . 30
llama_get_embeddings . . . 32
llama_get_embeddings_ith . . . 33
llama_get_embeddings_seq . . . 33
llama_get_logits . . . 34
llama_get_logits_ith . . . 35
llama_get_model . . . 35
llama_get_verbosity . . . 36
llama_hf_cache_clear . . . 36
llama_hf_cache_dir . . . 37
llama_hf_cache_info . . . 37
llama_hf_download . . . 38
llama_hf_list . . . 39

llama_image_eval . . . 40
llama_image_load . . . 41
llama_load_model . . . 41
llama_load_model_from_splits . . . 43
llama_load_model_hf . . . 44
llama_lora_alora_invocation_tokens . . . 45
llama_lora_apply . . . 45
llama_lora_clear . . . 46
llama_lora_load . . . 47
llama_lora_meta . . . 48
llama_lora_remove . . . 49
llama_max_devices . . . 49
llama_max_parallel_sequences . . . 50
llama_max_tensor_buft_overrides . . . 50
llama_memory_breakdown_print . . . 51
llama_memory_can_shift . . . 51
llama_memory_clear . . . 52
llama_memory_seq_add . . . 52
llama_memory_seq_cp . . . 53
llama_memory_seq_div . . . 54
llama_memory_seq_keep . . . 54
llama_memory_seq_pos_range . . . 55
llama_memory_seq_rm . . . 56
llama_model_cls_labels . . . 56
llama_model_decoder_start_token . . . 57
llama_model_info . . . 58
llama_model_meta . . . 59
llama_model_meta_val . . . 60
llama_model_sampling_meta . . . 60
llama_mtmd_load . . . 61
llama_mtmd_marker . . . 62
llama_mtmd_set_verbosity . . . 62
llama_mtmd_support_audio . . . 63
llama_mtmd_support_vision . . . 63
llama_n_batch . . . 64
llama_n_ctx . . . 64
llama_n_ctx_seq . . . 65
llama_n_seq_max . . . 65
llama_n_threads . . . 66
llama_n_threads_batch . . . 66
llama_n_ubatch . . . 67
llama_new_context . . . 67
llama_numa_init . . . 69
llama_perf . . . 69
llama_perf_print . . . 70
llama_perf_reset . . . 71
llama_perf_sampler . . . 71
llama_pooling_type . . . 72

llama_sampler_accept . . . 73
llama_sampler_chain_add . . . 73
llama_sampler_chain_from_params . . . 74
llama_sampler_chain_get . . . 75
llama_sampler_chain_n . . . 75
llama_sampler_chain_new . . . 76
llama_sampler_chain_remove . . . 77
llama_sampler_clone . . . 78
llama_sampler_free . . . 78
llama_sampler_get_seed . . . 79
llama_sampler_name . . . 79
llama_sampler_new . . . 80
llama_sampler_params . . . 81
llama_sampler_reset . . . 84
llama_serve_anthropic . . . 84
llama_serve_openai . . . 86
llama_set_abort_callback . . . 88
llama_set_causal_attn . . . 89
llama_set_threads . . . 89
llama_set_verbosity . . . 90
llama_set_warmup . . . 91
llama_split_path . . . 91
llama_split_prefix . . . 92
llama_state_data . . . 93
llama_state_get_size . . . 94
llama_state_load . . . 94
llama_state_save . . . 95
llama_state_seq . . . 95
llama_state_seq_file . . . 96
llama_supports_gpu . . . 97
llama_supports_mlock . . . 98
llama_supports_mmap . . . 98
llama_supports_rpc . . . 99
llama_synchronize . . . 99
llama_system_info . . . 100
llama_time_us . . . 100
llama_token_to_piece . . . 101
llama_tokenize . . . 101
llama_vocab_add_special . . . 102
llama_vocab_get_attr . . . 103
llama_vocab_get_score . . . 104
llama_vocab_get_text . . . 104
llama_vocab_info . . . 105
llama_vocab_is_control . . . 105
llama_vocab_is_eog . . . 106
llama_vocab_special_tokens . . . 106
llama_vocab_type . . . 107

Index **108**

chat_llamar *Chat with a local model through an ellmer::Chat object*

Description

Returns an **ellmer** `Chat` object backed by a local GGUF model, so the whole ellmer / ragnar toolchain (turns, tools, streaming, structured output, `ragnar_register_tool_retrieve()`, `...`) works against local inference. Transport is the OpenAI-compatible HTTP API from `llama_serve_openai`; this function is a thin `chat_vllm` wrapper over it. (We use the vLLM provider because it speaks `/v1/chat/completions` — the de-facto standard our server implements — whereas ellmer's `chat_openai`/ `chat_openai_compatible` target OpenAI's newer `/v1/responses`.)

Usage

```
chat_llamar(
  model_path = NULL,
  base_url = NULL,
  port = 11434L,
  n_ctx = 4096L,
  n_gpu_layers = -1L,
  model_id = NULL,
  system_prompt = NULL,
  timeout = 180,
  ...
)
```

Arguments

`model_path`	Path to a GGUF model file. Spawns a server (mode A). Mutually exclusive with `base_url`.
`base_url`	Base URL of a running OpenAI-compatible server, e.g. `"http://127.0.0.1:11434/v1"`. Connects to it (mode B). Mutually exclusive with `model_path`.
`port`	Port for the spawned server (mode A only). Default `11434`.
`n_ctx, n_gpu_layers`	Passed to `llama_serve_openai` when spawning (mode A only).
`model_id`	Model identifier reported to ellmer. Defaults to the model file's base name in mode A; `"llamar"` in mode B.
`system_prompt`	Optional system prompt for the chat.
`timeout`	Seconds to wait for a spawned server to accept connections before erroring (mode A only). Default `180` — large models (e.g. a 14B at Q8) can take a couple of minutes to load from disk.
`...`	Passed on to `chat_vllm`.

Details

Two modes, picked by which argument you pass (DBI-style — like `DBI::dbConnect()` accepting either connection parameters or a ready connection):

`base_url` Connect to a server you already started (e.g. `llama_serve_openai()` in another process, or a worker pool). No process is spawned.

`model_path` Spin up `llama_serve_openai()` in a background R process (via **callr**), wait for it to come up, and return a `Chat` pointed at it. The server process's lifetime is tied to the returned object: when it is garbage-collected (or R exits), the process is killed. Stop it eagerly with `chat_llamar_stop`.

Exactly one of `base_url` or `model_path` must be supplied.

Value

An **ellmer** `Chat` object. In mode A it additionally carries the background process handle (see `chat_llamar_stop`).

Concurrency

The server is single-sequence (one request at a time); see `llama_serve_openai`. For parallel sessions, run a pool of servers on different ports and create one `chat_llamar(base_url=)` per worker.

Tool calls

Tool calling and structured output are mediated by the OpenAI protocol, so they work only as far as the server implements them. The current server does not emit `tool_calls` yet (see TODO), so ellmer tools registered on the returned chat will not be invoked by the model.

See Also

[llama_serve_openai], [chat_llamar_stop]

Examples

```
## Not run:
# Mode A: spawn a server for this model and chat with it.
chat <- chat_llamar(model_path = "model.gguf")
chat$chat("Why is the sky blue?")
chat_llamar_stop(chat)            # or let GC do it

# Mode B: connect to a server you already run.
llama_serve_openai("model.gguf", port = 11434L)   # in another process
chat <- chat_llamar(base_url = "http://127.0.0.1:11434/v1")
chat$chat("Hello!")

## End(Not run)
```

chat_llamar_stop *Stop the server spawned by chat_llamar()*

Description

Kills the background `llama_serve_openai` process that `chat_llamar` started in mode A. A no-op for chats created in mode B (`base_url=`), which own no process. Safe to call more than once.

Usage

```
chat_llamar_stop(chat)
```

Arguments

`chat`	A `Chat` object returned by `chat_llamar`.

Value

Invisibly `TRUE` if a process was killed, `FALSE` otherwise.

See Also

[chat_llamar]

embed_llamar *Embedding provider for ragnar / standalone use*

Description

Computes embeddings using a local GGUF model. When called without `x`, returns a function suitable for passing to `ragnar_store_create(embed = ...)`.

Usage

```
embed_llamar(
  x,
  model,
  n_gpu_layers = 0L,
  n_ctx = 512L,
  n_threads = parallel::detectCores(),
  embedding = FALSE,
  normalize = TRUE
)
```

Arguments

x	Character vector of texts to embed, a data.frame with a `text` column, or missing/`NULL` for partial application.
model	Either a path to a `.gguf` file (character) or a model handle already loaded via `llama_load_model`.
n_gpu_layers	Number of layers to offload to GPU (0 = CPU only, -1 = all). Ignored when `model` is an already-loaded handle.
n_ctx	Context window size for the embedding context. Defaults to 512, typical for embedding models. Ignored when `model` is an already-loaded handle.
n_threads	Number of CPU threads. Ignored when `model` is an already-loaded handle.
embedding	Logical; if `TRUE`, use pooled batch decode (efficient for true embedding models like nomic-embed, bge). If `FALSE` (default), use sequential last-token decode (works with any model).
normalize	Logical; if `TRUE` (default), L2-normalize each embedding vector.

Value

- If `x` is missing or `NULL`: a function `function(x)` that returns a list of numeric vectors (one per input string), suitable for ragnar.
- If `x` is a character vector: a numeric matrix with `nrow = length(x)` and `ncol = n_embd`.
- If `x` is a data.frame: the same data.frame with an added `embedding` column (list of numeric vectors).

Examples

```
## Not run:
# --- Partial application for ragnar ---
store <- ragnar_store_create(
  "my_store",
  embed = embed_llamar(model = "embedding-model.gguf", n_gpu_layers = -1)
)

# --- Direct use with path ---
mat <- embed_llamar(c("hello", "world"), model = "embedding-model.gguf")

# --- Direct use with pre-loaded model ---
mdl <- llama_load_model("embedding-model.gguf", n_gpu_layers = -1)
mat <- embed_llamar(c("hello", "world"), model = mdl)

## End(Not run)
```

`llama_apply_control_vector` *Apply a control vector to a context*

Description

A control vector steers generation by adding a fixed direction to the residual stream of a layer range. Unlike a LoRA it is applied directly to the context and needs no adapter file.

Usage

```
llama_apply_control_vector(ctx, data, n_embd, il_start, il_end)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`data`	Numeric vector of length ‘n_embd * (il_end - il_start + 1)‘, or ‘NULL‘ to clear the current control vector.
`n_embd`	Embedding dimension of the model, i.e. ‘llama_model_info(model)$n_embd‘.
`il_start, il_end`	First and last layer index the vector applies to.

Details

‘data‘ holds the direction for each layer laid end to end: ‘n_embd‘ values for layer ‘il_start‘, then ‘n_embd‘ for the next layer, and so on. Pass ‘data = NULL‘ to remove a control vector already applied to the context.

Value

‘NULL‘, invisibly. Errors when the dimensions do not match the model.

See Also

[llama_lora_apply], [llama_model_info]

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx   <- llama_new_context(model)
n_embd <- llama_model_info(model)$n_embd

# A steering direction for layers 10..20
n_layers <- 20 - 10 + 1
vec <- rnorm(n_embd * n_layers) * 0.1
llama_apply_control_vector(ctx, vec, n_embd, il_start = 10L, il_end = 20L)
```

```
llama_apply_control_vector(ctx, NULL, n_embd, 10L, 20L)   # clear it again

## End(Not run)
```

---

llama_backend_devices *List available backend devices*

Description

Returns a data.frame of all compute devices (CPU, GPU, etc.) detected by the ggml backend. Use device names from this list in the `devices` parameter of `llama_load_model`.

Usage

```
llama_backend_devices()
```

Value

A data.frame with columns `name`, `description`, and `type` (one of `"cpu"`, `"gpu"`, `"igpu"`, `"accel"`).

Examples

```
# List available compute devices and pick GPU names for llama_load_model()
devs <- llama_backend_devices()
print(devs)
gpu_names <- devs$name[devs$type == "GPU"]
```

---

llama_batch_free *Free a llama batch allocated with* `llama_batch_init()`

Description

Free a llama batch allocated with `llama_batch_init()`

Usage

```
llama_batch_free(batch)
```

Arguments

`batch`	An external pointer returned by `llama_batch_init()`.

Value

`NULL` invisibly.

Examples

```
## Not run:
batch <- llama_batch_init(512L)
llama_batch_free(batch)

## End(Not run)
```

`llama_batch_init` *Initialise a llama batch*

Description

Allocates a `llama_batch` that can hold up to `n_tokens` tokens. Use `llama_batch_free()` to release the memory when done.

Usage

```
llama_batch_init(n_tokens, embd = 0L, n_seq_max = 1L)
```

Arguments

`n_tokens`	Maximum number of tokens in the batch.
`embd`	Embedding size; 0 means token-ID mode (normal inference).
`n_seq_max`	Maximum number of sequences per token.

Value

An external pointer to the allocated batch.

Examples

```
## Not run:
batch <- llama_batch_init(512L)
llama_batch_free(batch)

## End(Not run)
```

`llama_chat_apply_template` *Apply chat template to messages*

Description

Formats a conversation using the specified chat template. This is essential for instruct/chat models to work correctly.

Usage

```
llama_chat_apply_template(
  messages,
  template = NULL,
  add_generation_prompt = TRUE
)
```

Arguments

`messages`	List of messages, each with ‘role‘ and ‘content‘ elements. Roles are typically "system", "user", "assistant".
`template`	Template string (from [llama_chat_template]) or NULL to use default
`add_generation_prompt`	Whether to add the assistant prompt prefix at the end

Value

A character scalar containing the formatted prompt string, ready to be passed to `llama_generate`.

Examples

```
## Not run:
model <- llama_load_model("llama-3.2-instruct.gguf")
tmpl <- llama_chat_template(model)

messages <- list(
  list(role = "system", content = "You are a helpful assistant."),
  list(role = "user", content = "What is R?")
)

prompt <- llama_chat_apply_template(messages, template = tmpl)
cat(prompt)

ctx <- llama_new_context(model)
response <- llama_generate(ctx, prompt)

## End(Not run)
```

`llama_chat_build` *Build a tool-aware chat prompt and its parsing grammar*

Description

Applies the model's built-in chat template (via llama.cpp's Jinja path, i.e. `common_chat_templates_apply`) to a conversation that may include tool definitions, returning both the formatted `prompt` and the `grammar` that constrains the model to emit tool calls in the format that template expects. Unlike `llama_chat_apply_template` (which uses the low-level template path and is text-only), this understands `tools` and is what `llama_serve_anthropic` uses to support tool calling.

Usage

```
llama_chat_build(
  model,
  messages,
  tools = NULL,
  tool_choice = NULL,
  json_schema = NULL,
  add_generation_prompt = TRUE,
  enable_thinking = TRUE
)
```

Arguments

`model`	A model handle from `llama_load_model`.
`messages`	List of messages in OpenAI chat shape: each a list with `role` and `content` (content may be a string or a list of content parts). Assistant tool calls and tool results are supported via the usual `tool_calls` / `tool_call_id` fields.
`tools`	Optional list of tool definitions in OpenAI shape (each a list with `type = "function"` and a `function` entry holding `name`, `description`, `parameters`). `NULL` for a plain chat prompt.
`tool_choice`	One of `"auto"`, `"required"`, `"none"`, or `NULL` to leave it at the template default.
`json_schema`	Optional JSON-schema string to constrain free-form output (structured output). Mutually meaningful with `tools = NULL`.
`add_generation_prompt`	Whether to append the assistant prompt prefix.
`enable_thinking`	Whether to allow reasoning blocks for models that support them.

Details

Pair the returned `format` with `llama_chat_parse` to turn the model's raw output back into content and structured tool calls.

Value

A list with elements `prompt`, `grammar` (possibly empty), `format` (integer format id for `llama_chat_parse`), `grammar_lazy`, `additional_stops`, and `preserved_tokens`.

See Also

[llama_chat_parse], [llama_serve_anthropic]

---

llama_chat_builtin_templates *List built-in chat templates*

Description

Returns a character vector of all chat template names supported by llama.cpp.

Usage

```
llama_chat_builtin_templates()
```

Value

A character vector of built-in template names.

Examples

```
# See which chat template formats are supported out of the box
templates <- llama_chat_builtin_templates()
head(templates)
```

---

llama_chat_parse *Parse raw model output into content and tool calls*

Description

Inverse of the formatting done by `llama_chat_build`: takes the model's raw generated text and the `format` id returned by `llama_chat_build()`, and extracts assistant `content`, any `reasoning_content`, and structured tool calls (name, arguments JSON, id) using llama.cpp's per-format parsers (`common_chat_parse`).

Usage

```
llama_chat_parse(input, format, is_partial = FALSE, parser = NULL)
```

Arguments

input	Raw generated text from the model.
format	Integer format id as returned in llama_chat_build()$format.
is_partial	Set TRUE when input is an incomplete stream prefix (enables partial/streaming-tolerant parsing).
parser	Serialized PEG parser arena as returned in llama_chat_build()$parser. Required for PEG-based formats (PEG_SIMPLE/PEG_NATIVE/PEG_CONSTRUCTED, e.g. Mistral / Ministral); ignored otherwise. Pass llama_chat_build()$parser straight through.

Value

A list with content, reasoning_content, and tool_calls — the latter a data frame with columns name, arguments (a JSON string), and id (zero rows if none).

See Also

[llama_chat_build]

---

llama_chat_template *Get model's built-in chat template*

Description

Returns the chat template string embedded in the model file, if any. Common templates include ChatML, Llama, Mistral, etc.

Usage

```
llama_chat_template(model, name = NULL)
```

Arguments

model	Model handle returned by [llama_load_model]
name	Optional template name (NULL for default)

Value

A character scalar with the chat template string, or NULL if the model does not contain a built-in template.

Examples

```
## Not run:
model <- llama_load_model("llama-3.2-instruct.gguf")
tmpl <- llama_chat_template(model)
cat(tmpl)

## End(Not run)
```

`llama_context_flash_attn` *Flash attention a context actually uses*

Description

Reports whether flash attention ended up enabled for a context, which is the question [llama_new_context]'s `flash_attn = "auto"` leaves open: the decision is llama.cpp's, and depends on the model and backend.

Usage

```
llama_context_flash_attn(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Details

Whether the request was `"auto"` cannot be recovered from a live context: llama.cpp resolves it while the context is being built and does not keep the original request.

Value

A named list:

- `enabled`: logical, whether flash attention is in use
- `type_name`: llama.cpp's name for the resolved state, `"enabled"` or `"disabled"`

See Also

[llama_flash_attn_type_name], [llama_new_context]

Examples

```
## Not run:
ctx <- llama_new_context(model, flash_attn = "auto")
if (llama_context_flash_attn(ctx)$enabled) {
    message("llama.cpp enabled flash attention for this model")
}

## End(Not run)
```

`llama_detokenize` *Detokenize token IDs back to text*

Description

Detokenize token IDs back to text

Usage

```
llama_detokenize(ctx, tokens)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`tokens`	Integer vector of token IDs (as returned by [llama_tokenize])

Value

A character scalar containing the decoded text.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)

# Round-trip: text -> tokens -> text
original <- "Hello, world!"
tokens <- llama_tokenize(ctx, original, add_special = FALSE)
restored <- llama_detokenize(ctx, tokens)
identical(original, restored)  # TRUE

## End(Not run)
```

`llama_embed_batch` *Batch embeddings for multiple texts*

Description

Computes embeddings for a character vector of texts in a single decode pass using per-sequence pooling. This is more efficient than calling `llama_embeddings` in a loop when embedding many texts.

Usage

```
llama_embed_batch(ctx, texts)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`texts`	Character vector of texts to embed

Details

Requires a model that supports pooled embeddings (e.g. embedding models like nomic-embed, bge, etc.). The context must have enough capacity for the total number of tokens across all texts. Causal attention is automatically disabled during computation.

Value

A numeric matrix with `nrow = length(texts)` and `ncol = n_embd`.

Examples

```
## Not run:
model <- llama_load_model("embedding-model.gguf")
ctx <- llama_new_context(model, n_ctx = 2048L)
llama_set_causal_attn(ctx, FALSE)

mat <- llama_embed_batch(ctx, c("hello world", "foo bar", "test"))
# mat is a 3 x n_embd matrix

## End(Not run)
```

llama_embeddings *Extract embeddings for a text*

Description

Runs the model in embeddings mode and returns the hidden-state vector of the last token. Note: meaningful only for models that support embeddings.

Usage

```
llama_embeddings(ctx, text)
```

Arguments

ctx	Context handle returned by [llama_new_context]
text	Character string to embed

Value

A numeric vector of length n_embd (the model's embedding dimension) containing the hidden-state representation of the input text.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)

emb1 <- llama_embeddings(ctx, "Hello world")
emb2 <- llama_embeddings(ctx, "Hi there")

# Cosine similarity
similarity <- sum(emb1 * emb2) / (sqrt(sum(emb1^2)) * sqrt(sum(emb2^2)))
cat("Similarity:", similarity, "\n")

## End(Not run)
```

llama_encode *Encode tokens using the encoder (encoder-decoder models only)*

Description

Runs the encoder pass for encoder-decoder architectures (e.g. T5, BART). The encoder output is stored internally and used by subsequent decoder calls.

Usage

```
llama_encode(ctx, tokens)
```

Arguments

ctx	A context pointer (llama_context).
tokens	Integer vector of token IDs to encode.

Value

Integer return code (0 = success, negative = error).

Examples

```
## Not run:
model  <- llama_load_model("t5-model.gguf")
ctx    <- llama_new_context(model)
tokens <- llama_tokenize(ctx, "Hello world")
llama_encode(ctx, tokens)

## End(Not run)
```

---

llama_flash_attn_type_name

Name of a flash-attention type

Description

llama.cpp's own name for one of the values [llama_new_context] accepts for `flash_attn`. Note that these are the library's names, not the R argument's: `"on"` is called `"enabled"` and `"off"` is called `"disabled"`.

Usage

```
llama_flash_attn_type_name(type)
```

Arguments

type	One of `"auto"`, `"on"` or `"off"`, as passed to [llama_new_context].

Details

This translates a request, not an outcome — to find out what a context actually settled on after asking for `"auto"`, use [llama_context_flash_attn].

Value

A character scalar with llama.cpp's name for that type.

See Also

[llama_context_flash_attn], [llama_new_context]

Examples

```
llama_flash_attn_type_name("auto")  # "auto"
llama_flash_attn_type_name("on")    # "enabled"
```

---

llama_free_context *Free an inference context*

Description

Free an inference context

Usage

```
llama_free_context(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

No return value, called for side effects. Releases the memory associated with the inference context.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)
# ... use context ...
llama_free_context(ctx)

## End(Not run)
```

llama_free_model *Free a loaded model*

Description

Free a loaded model

Usage

```
llama_free_model(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

No return value, called for side effects. Releases the memory associated with the model.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
# ... use model ...
llama_free_model(model)

## End(Not run)
```

llama_gen_begin *Begin a streaming (token-by-token) generation*

Description

Sets up sampling and prefills the prompt, returning an opaque state handle that is pulled one chunk at a time with [llama_gen_next]. This is the streaming counterpart to [llama_generate]: same sampler chain and the same output for a given seed, but text arrives incrementally so it can be pushed into an SSE stream as it is produced.

Usage

```
llama_gen_begin(
  ctx,
  prompt,
  max_new_tokens = 256L,
  temp = 0.8,
  top_k = 50L,
```

```
  top_p = 0.9,
  seed = 42L,
  min_p = 0,
  typical_p = 1,
  repeat_penalty = 1,
  repeat_last_n = 64L,
  frequency_penalty = 0,
  presence_penalty = 0,
  mirostat = 0L,
  mirostat_tau = 5,
  mirostat_eta = 0.1,
  grammar = NULL,
  trigger_patterns = NULL,
  trigger_tokens = NULL,
  sampler = NULL,
  sampler_reset = TRUE
)
```

Arguments

ctx	Context handle returned by [llama_new_context]
prompt	Character string prompt
max_new_tokens	Maximum number of tokens to generate
temp	Sampling temperature. 0 = greedy decoding.
top_k	Top-K filtering (0 = disabled)
top_p	Top-P (nucleus) filtering (1.0 = disabled)
seed	Random seed for sampling
min_p	Min-P filtering threshold (0.0 = disabled)
typical_p	Locally typical sampling threshold (1.0 = disabled)
repeat_penalty	Repetition penalty (1.0 = disabled)
repeat_last_n	Number of last tokens to penalize (0 = disabled, -1 = context size)
frequency_penalty	Frequency penalty (0.0 = disabled)
presence_penalty	Presence penalty (0.0 = disabled)
mirostat	Mirostat sampling mode (0 = disabled, 1 = Mirostat, 2 = Mirostat 2.0)
mirostat_tau	Mirostat target entropy (tau parameter)
mirostat_eta	Mirostat learning rate (eta parameter)
grammar	GBNF grammar string for constrained generation (NULL = disabled)
trigger_patterns	Character vector of regular expressions that lazily activate a grammar (e.g. the prefix a model emits before a tool call). Only meaningful alongside a lazy `grammar`; `NULL` (default) applies the grammar from the first token. Supplied by `llama_chat_build`.

`trigger_tokens` Integer vector of token IDs that lazily activate the grammar, the token-level counterpart to `trigger_patterns`. `NULL` (default) means none.

`sampler` Either a sampler-parameter list from `llama_sampler_params`, or a chain built by hand with `llama_sampler_chain_new`. When supplied it takes precedence over the individual sampling arguments above, and a parameter list is the only way to reach the samplers that have no argument here (DRY, XTC, dynamic temperature, top-n-sigma, logit bias, infill, adaptive-p). `NULL` (default) builds the chain from the individual arguments.

A supplied chain is **copied** for the generation, so the caller's chain is left untouched and its lifetime is its own concern.

`sampler_reset` Only meaningful when `sampler` is a chain. If `TRUE` (default), the copy starts with its accumulated state cleared — Mirostat's `mu`, adaptive-p's moving average, the penalty samplers' token history — so repeated calls with one chain behave identically, as they do on the parameter-list path. Set `FALSE` to carry that state into the generation and deliberately continue where an earlier one left off.

Details

Typical loop:

```
st <- llama_gen_begin(ctx, prompt)
repeat {
  chunk <- llama_gen_next(st)
  if (is.null(chunk)) break
  cat(chunk)
}
cat(llama_gen_end(st))  # flush any held-back trailing bytes
```

Only one streaming generation may be active per context at a time: each call to `llama_gen_begin` clears the context KV cache.

Value

An external pointer holding the generation state. Pass it to [llama_gen_next] and [llama_gen_end]. The underlying sampler is freed automatically by the garbage collector.

See Also

[llama_gen_next], [llama_gen_end], [llama_generate]

`llama_gen_begin_at` *Begin streaming generation from an already-prefilled context*

Description

Like [llama_gen_begin], but does **not** tokenize a prompt or clear the KV cache. Use it to continue generation after [llama_image_eval] (or any other code that has already decoded tokens into the context), so the multimodal prefill is preserved. Sampling continues from the context's last logits; pull tokens with [llama_gen_next] and flush with [llama_gen_end] as usual.

Usage

```
llama_gen_begin_at(
  ctx,
  n_past,
  max_new_tokens = 256L,
  temp = 0.8,
  top_k = 50L,
  top_p = 0.9,
  seed = 42L,
  min_p = 0,
  typical_p = 1,
  repeat_penalty = 1,
  repeat_last_n = 64L,
  frequency_penalty = 0,
  presence_penalty = 0,
  mirostat = 0L,
  mirostat_tau = 5,
  mirostat_eta = 0.1,
  grammar = NULL,
  trigger_patterns = NULL,
  trigger_tokens = NULL,
  sampler = NULL,
  sampler_reset = TRUE
)
```

Arguments

ctx	A llama context whose KV cache has already been populated (e.g. by [llama_image_eval]).
n_past	Starting KV position, as returned by [llama_image_eval]. Kept for clarity/symmetry; the context already tracks its own position.
max_new_tokens	Maximum number of tokens to generate
temp	Sampling temperature. 0 = greedy decoding.
top_k	Top-K filtering (0 = disabled)
top_p	Top-P (nucleus) filtering (1.0 = disabled)
seed	Random seed for sampling
min_p	Min-P filtering threshold (0.0 = disabled)
typical_p	Locally typical sampling threshold (1.0 = disabled)
repeat_penalty	Repetition penalty (1.0 = disabled)
repeat_last_n	Number of last tokens to penalize (0 = disabled, -1 = context size)
frequency_penalty	Frequency penalty (0.0 = disabled)
presence_penalty	Presence penalty (0.0 = disabled)
mirostat	Mirostat sampling mode (0 = disabled, 1 = Mirostat, 2 = Mirostat 2.0)

`mirostat_tau` Mirostat target entropy (tau parameter)

`mirostat_eta` Mirostat learning rate (eta parameter)

`grammar` GBNF grammar string for constrained generation (NULL = disabled)

`trigger_patterns` Character vector of regular expressions that lazily activate a grammar (e.g. the prefix a model emits before a tool call). Only meaningful alongside a lazy `grammar`; `NULL` (default) applies the grammar from the first token. Supplied by `llama_chat_build`.

`trigger_tokens` Integer vector of token IDs that lazily activate the grammar, the token-level counterpart to `trigger_patterns`. `NULL` (default) means none.

`sampler` Either a sampler-parameter list from `llama_sampler_params`, or a chain built by hand with `llama_sampler_chain_new`. When supplied it takes precedence over the individual sampling arguments above, and a parameter list is the only way to reach the samplers that have no argument here (DRY, XTC, dynamic temperature, top-n-sigma, logit bias, infill, adaptive-p). `NULL` (default) builds the chain from the individual arguments.

A supplied chain is **copied** for the generation, so the caller's chain is left untouched and its lifetime is its own concern.

`sampler_reset` Only meaningful when `sampler` is a chain. If `TRUE` (default), the copy starts with its accumulated state cleared — Mirostat's `mu`, adaptive-p's moving average, the penalty samplers' token history — so repeated calls with one chain behave identically, as they do on the parameter-list path. Set `FALSE` to carry that state into the generation and deliberately continue where an earlier one left off.

Value

An external pointer holding the generation state (see [llama_gen_begin]).

See Also

[llama_image_eval], [llama_gen_next], [llama_gen_end]

`llama_gen_end` *Finish a streaming generation*

Description

Marks the generation done and returns any bytes still held in the internal UTF-8 carry buffer (the tail of an unfinished character, if generation stopped mid-character). Concatenating every [llama_gen_next] chunk followed by the `llama_gen_end` result reproduces the full [llama_generate] output for the same seed and parameters. Safe to call more than once.

Usage

```
llama_gen_end(state)
```

Arguments

state	Generation state handle from [llama_gen_begin].

Value

A length-1 UTF-8 character vector with any remaining buffered text (often "").

See Also

[llama_gen_begin], [llama_gen_next]

---

llama_gen_next *Pull the next chunk of a streaming generation*

Description

Advances a generation started with [llama_gen_begin] by one token and returns the next chunk of decoded text. A possibly-incomplete trailing UTF-8 character is held back until enough bytes arrive, so every returned chunk is valid UTF-8 (the chunk may be "" when the only new byte is part of an unfinished character).

Usage

```
llama_gen_next(state)
```

Arguments

state	Generation state handle from [llama_gen_begin].

Value

A length-1 UTF-8 character vector with the next chunk, or NULL when generation has finished (end-of-generation token reached or max_new_tokens exhausted). After NULL, call [llama_gen_end] to flush any remaining bytes.

See Also

[llama_gen_begin], [llama_gen_end]

`llama_generate` *Generate text from a prompt*

Description

Tokenizes the prompt, runs the full autoregressive decode loop with sampling, and returns the generated text (excluding the original prompt).

Usage

```
llama_generate(
  ctx,
  prompt,
  max_new_tokens = 256L,
  temp = 0.8,
  top_k = 50L,
  top_p = 0.9,
  seed = 42L,
  min_p = 0,
  typical_p = 1,
  repeat_penalty = 1,
  repeat_last_n = 64L,
  frequency_penalty = 0,
  presence_penalty = 0,
  mirostat = 0L,
  mirostat_tau = 5,
  mirostat_eta = 0.1,
  grammar = NULL,
  with_timings = FALSE,
  trigger_patterns = NULL,
  trigger_tokens = NULL,
  sampler = NULL,
  sampler_reset = TRUE
)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`prompt`	Character string prompt
`max_new_tokens`	Maximum number of tokens to generate
`temp`	Sampling temperature. 0 = greedy decoding.
`top_k`	Top-K filtering (0 = disabled)
`top_p`	Top-P (nucleus) filtering (1.0 = disabled)
`seed`	Random seed for sampling
`min_p`	Min-P filtering threshold (0.0 = disabled)

`typical_p` Locally typical sampling threshold (1.0 = disabled)

`repeat_penalty` Repetition penalty (1.0 = disabled)

`repeat_last_n` Number of last tokens to penalize (0 = disabled, -1 = context size)

`frequency_penalty`
Frequency penalty (0.0 = disabled)

`presence_penalty`
Presence penalty (0.0 = disabled)

`mirostat` Mirostat sampling mode (0 = disabled, 1 = Mirostat, 2 = Mirostat 2.0)

`mirostat_tau` Mirostat target entropy (tau parameter)

`mirostat_eta` Mirostat learning rate (eta parameter)

`grammar` GBNF grammar string for constrained generation (NULL = disabled)

`with_timings` If TRUE, attach a named numeric vector of per-stage timings (in ms) as attribute "timings" of the returned text. Stages: tokenize, build_sampler, kv_clear, prefill_dispatch, prefill_sync, gpu_sync (cumulative across decode-loop iterations), sample (cumulative), decode_dispatch (cumulative), detokenize, plus n_iterations and t_total_ms. Adds llama_synchronize calls inside the loop, so it is intended for profiling and may slightly slow generation.

`trigger_patterns`
Character vector of regular expressions that lazily activate a grammar (e.g. the prefix a model emits before a tool call). Only meaningful alongside a lazy `grammar`; `NULL` (default) applies the grammar from the first token. Supplied by `llama_chat_build`.

`trigger_tokens` Integer vector of token IDs that lazily activate the grammar, the token-level counterpart to `trigger_patterns`. `NULL` (default) means none.

`sampler` Either a sampler-parameter list from `llama_sampler_params`, or a chain built by hand with `llama_sampler_chain_new`. When supplied it takes precedence over the individual sampling arguments above, and a parameter list is the only way to reach the samplers that have no argument here (DRY, XTC, dynamic temperature, top-n-sigma, logit bias, infill, adaptive-p). `NULL` (default) builds the chain from the individual arguments.

A supplied chain is **copied** for the generation, so the caller's chain is left untouched and its lifetime is its own concern.

`sampler_reset` Only meaningful when `sampler` is a chain. If `TRUE` (default), the copy starts with its accumulated state cleared — Mirostat's `mu`, adaptive-p's moving average, the penalty samplers' token history — so repeated calls with one chain behave identically, as they do on the parameter-list path. Set `FALSE` to carry that state into the generation and deliberately continue where an earlier one left off.

Value

A character scalar containing the generated text (excluding the original prompt).

Examples

```
## Not run:
model <- llama_load_model("model.gguf", n_gpu_layers = -1L)
ctx <- llama_new_context(model, n_ctx = 2048L)

# Basic generation
result <- llama_generate(ctx, "Once upon a time")
cat(result)

# Greedy decoding (deterministic)
result <- llama_generate(ctx, "The answer is", temp = 0)

# More creative output
result <- llama_generate(ctx, "Write a poem about R:",
                         max_new_tokens = 100L,
                         temp = 1.0, top_p = 0.95)

# With repetition penalty
result <- llama_generate(ctx, "List items:",
                         repeat_penalty = 1.1, repeat_last_n = 64L)

# JSON output with grammar
result <- llama_generate(ctx, "Output JSON:",
                         grammar = 'root ::= "{" "}" ')

## End(Not run)
```

---

llama_generate_batch *Generate completions for multiple prompts in parallel*

Description

Runs continuous batching: all prompts share the same decode loop, so each iteration dispatches one matmul over all still-running sequences. This converts decode from memory-bound vector ops into compute-bound matrix ops on the GPU and lifts throughput compared to calling `llama_generate` in a loop.

Usage

```
llama_generate_batch(
  ctx,
  prompts,
  max_new_tokens = 256L,
  temp = 0.8,
  top_k = 50L,
  top_p = 0.9,
  seed = 42L,
  min_p = 0,
```

```
  typical_p = 1,
  repeat_penalty = 1,
  repeat_last_n = 64L,
  frequency_penalty = 0,
  presence_penalty = 0,
  mirostat = 0L,
  mirostat_tau = 5,
  mirostat_eta = 0.1,
  grammar = NULL,
  trigger_patterns = NULL,
  trigger_tokens = NULL,
  sampler = NULL
)
```

Arguments

ctx	Context handle returned by [llama_new_context], created with sufficient n_seq_max and n_ctx (see Details).
prompts	Character vector of prompts, one per parallel sequence.
max_new_tokens, temp, top_k, top_p, seed, min_p, typical_p, repeat_penalty, repeat_last_n, frequency_penalty, presence_penalty, mirostat, mirostat_tau, mirostat_eta, grammar, trigger_patterns, trigger_tokens, sampler	Sampling parameters; see llama_generate. Shared across sequences. seed is offset per sequence (seed + s), so each sequence samples independently. For that reason sampler accepts only a parameter list here, not a chain: every sequence needs its own differently seeded chain, which one supplied chain cannot provide. Passing a chain is an error rather than being silently ignored.

Details

The context must be created with n_seq_max >= length(prompts) and n_ctx large enough to hold every prompt plus its generated tokens simultaneously. As a rule of thumb: n_ctx >= sum(prompt_lengths) + length(prompts) * max_new_tokens.

Each sequence gets its own sampler chain seeded with seed + seq_index, so identical prompts still produce diverse outputs at temp > 0 (useful for self-consistency sampling). Sampler hyperparameters are shared across sequences in this version.

Stop conditions per sequence: end-of-generation token (model-defined) or max_new_tokens reached. with_timings is not supported here — use llama_generate for that.

Value

A list of length length(prompts), in the same order as the input. Each element is a list with fields:

- text: character scalar with the generated text
- n_tokens: integer count of tokens generated
- finished_reason: "eos" or "max_tokens"

Examples

```
## Not run:
model <- llama_load_model("model.gguf", n_gpu_layers = -1L)
# 4 parallel sequences, up to 256 new tokens each
ctx <- llama_new_context(model, n_ctx = 4096L, n_seq_max = 4L,
                         flash_attn = "on")

# Batch classification
prompts <- c("Classify: 'great movie' as positive/negative.",
             "Classify: 'awful service' as positive/negative.",
             "Classify: 'just okay' as positive/negative.",
             "Classify: 'loved every minute' as positive/negative.")
out <- llama_generate_batch(ctx, prompts, max_new_tokens = 16L, temp = 0)
vapply(out, `[[`, character(1), "text")

# Self-consistency sampling: same prompt repeated
samples <- llama_generate_batch(ctx, rep("2 + 2 =", 4L),
                                max_new_tokens = 8L, temp = 0.7)

## End(Not run)
```

---

llama_get_embeddings *Get all output token embeddings as a matrix*

Description

Returns a matrix of shape `n_outputs` × `n_embd` containing the raw embedding vectors for all tokens whose `logits` flag was set in the batch. Only works when `pooling_type == "none"` (generative models or embedding contexts without pooling). For pooled embeddings use [llama_get_embeddings_seq].

Usage

```
llama_get_embeddings(ctx, n_outputs)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`n_outputs`	Number of outputs requested in the last decode call (i.e. how many tokens had `logits = TRUE` in the batch).

Value

A numeric matrix with `n_outputs` rows and `n_embd` columns.

llama_get_embeddings_ith

Get embeddings for the i-th token in the batch

Description

Returns the embedding vector for a specific token position after a decode call with embeddings enabled. Negative indices count from the end (-1 = last token).

Usage

```
llama_get_embeddings_ith(ctx, i)
```

Arguments

ctx	Context handle returned by [llama_new_context]
i	Integer index of the token (0-based, or negative for reverse indexing)

Value

A numeric vector of length n_embd.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)
llama_generate(ctx, "Hello world", max_new_tokens = 1L)

# Get the embedding of the last decoded token
emb <- llama_get_embeddings_ith(ctx, -1L)
cat("Embedding dim:", length(emb), "\n")

## End(Not run)
```

llama_get_embeddings_seq

Get pooled embeddings for a sequence

Description

Returns the pooled embedding vector for a given sequence ID after a batch decode. Only works when the model supports pooling (embedding models).

Usage

```
llama_get_embeddings_seq(ctx, seq_id)
```

Arguments

ctx	Context handle returned by [llama_new_context] with embedding = TRUE
seq_id	Integer sequence ID (0-based)

Value

A numeric vector of length n_embd.

Examples

```
## Not run:
# Get pooled embedding for sequence 0 (requires embedding context)
model <- llama_load_model("nomic-embed.gguf")
ctx <- llama_new_context(model, embedding = TRUE)
mat <- llama_embed_batch(ctx, "Hello world")
emb <- llama_get_embeddings_seq(ctx, 0L)
cat("Pooled embedding dim:", length(emb), "\n")

## End(Not run)
```

---

llama_get_logits *Get logits from the last decode step*

Description

Returns the raw logit vector (unnormalized log-probabilities) from the last token position after a decode operation.

Usage

```
llama_get_logits(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

A numeric vector of length n_vocab containing the logits.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)
result <- llama_generate(ctx, "The capital of France is", max_new_tokens = 1L)
logits <- llama_get_logits(ctx)
# Find top token
```

```
top_id <- which.max(logits)

## End(Not run)
```

`llama_get_logits_ith` *Get logits for a specific token position*

Description

Returns the logit vector for token at index `i` in the last decoded batch. Use `i = -1` to get the logits for the last token.

Usage

```
llama_get_logits_ith(ctx, i)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`i`	Integer index into the last batch (0-based). Use `-1` for the last token.

Value

A numeric vector of length `n_vocab`.

`llama_get_model` *Get the model associated with a context*

Description

Returns the model handle that was used to create this context. The returned object is the same R external pointer that was passed to [llama_new_context] — no new allocation occurs.

Usage

```
llama_get_model(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Value

A model handle (external pointer), equivalent to the original handle returned by [llama_load_model].

llama_get_verbosity *Get current verbosity level*

Description

Get current verbosity level

Usage

```
llama_get_verbosity()
```

Value

An integer scalar indicating the current verbosity level (0 = silent, 1 = errors only, 2 = normal, 3 = verbose).

Examples

```
# Save current level, suppress output, then restore
old <- llama_get_verbosity()
llama_set_verbosity(0)
# ... noisy operations ...
llama_set_verbosity(old)
```

llama_hf_cache_clear *Clear the model cache*

Description

Removes cached model files. Can clear the entire cache or only files from a specific repository.

Usage

```
llama_hf_cache_clear(repo_id = NULL, confirm = TRUE, cache_dir = NULL)
```

Arguments

repo_id	Character or NULL. If specified, only remove cached files from this repository. If NULL, clear the entire cache.
confirm	Logical. If TRUE (default), ask for confirmation before deleting files in interactive sessions.
cache_dir	Character or NULL. Cache directory to clear. Defaults to llama_hf_cache_dir().

Value

Invisible NULL. Called for its side effect of deleting cached files.

Examples

```
llama_hf_cache_clear(confirm = FALSE)
```

`llama_hf_cache_dir` *Get the cache directory for downloaded models*

Description

Returns the path to the directory where models downloaded from Hugging Face are cached. The directory is created if it does not exist.

Usage

```
llama_hf_cache_dir()
```

Value

A character string containing the absolute path to the cache directory. The path follows the R user directory convention via `R_user_dir`.

Examples

```
llama_hf_cache_dir()
```

`llama_hf_cache_info` *Show information about the model cache*

Description

Lists all cached model files with their sizes and download metadata.

Usage

```
llama_hf_cache_info(cache_dir = NULL)
```

Arguments

`cache_dir`	Character or `NULL`. Cache directory to inspect. Defaults to `llama_hf_cache_dir()`.

Value

A data frame with columns:

repo_id Character. The Hugging Face repository identifier.

filename Character. The model file name.

size Numeric. File size in bytes.

size_pretty Character. Human-readable file size.

path Character. Absolute path to the cached file.

downloaded_at Character. Timestamp of when the file was downloaded.

Returns an empty data frame with the same columns if the cache is empty.

Examples

```
llama_hf_cache_info()
```

---

llama_hf_download *Download a GGUF model from Hugging Face*

Description

Downloads a GGUF model file from a Hugging Face repository. Files are cached locally so subsequent calls return the cached path without re-downloading.

Usage

```
llama_hf_download(
  repo_id,
  filename = NULL,
  pattern = NULL,
  tag = NULL,
  token = NULL,
  cache_dir = NULL,
  revision = "main",
  force = FALSE
)
```

Arguments

repo_id	Character. Hugging Face repository in "org/repo" format.
filename	Character or NULL. Exact filename to download.
pattern	Character or NULL. Glob pattern for filename matching (case-insensitive). If multiple files match, an error is thrown listing the matches.
tag	Character or NULL. Ollama-style tag. First tries the Ollama manifest API; on failure, falls back to pattern matching with *{tag}*.

`token`	Character or `NULL`. Hugging Face API token. If `NULL`, uses the `HF_TOKEN` environment variable.
`cache_dir`	Character or `NULL`. Custom cache directory. Defaults to `llama_hf_cache_dir()`.
`revision`	Character. Git revision (branch/tag/commit). Defaults to `"main"`.
`force`	Logical. If `TRUE`, re-download even if cached. Defaults to `FALSE`.

Details

Exactly one of `filename`, `pattern`, or `tag` must be specified to identify which file to download.

Value

A character string containing the absolute path to the downloaded (or cached) GGUF model file.

Examples

```
## Not run:
path <- llama_hf_download("TheBloke/Llama-2-7B-GGUF",
                          pattern = "*q2_k*")
print(path)

## End(Not run)
```

`llama_hf_list` *List GGUF files in a Hugging Face repository*

Description

Queries the Hugging Face API for GGUF model files in the specified repository. Returns a data frame with file names, sizes, and detected quantization levels.

Usage

```
llama_hf_list(repo_id, token = NULL, pattern = NULL)
```

Arguments

`repo_id`	Character. Hugging Face repository in `"org/repo"` format, e.g. `"TheBloke/Llama-2-7B-GGUF"`.
`token`	Character or `NULL`. Hugging Face API token. If `NULL`, uses the `HF_TOKEN` environment variable.
`pattern`	Character or `NULL`. Optional glob pattern to filter results (e.g. `"*q4_k_m*"`). Case-insensitive.

Value

A data frame with columns:

filename Character. The file name within the repository.

size Numeric. File size in bytes.

size_pretty Character. Human-readable file size.

quant Character. Detected quantization level (e.g. "Q4_K_M") or NA if not detected.

Examples

```
files <- llama_hf_list("TheBloke/Llama-2-7B-GGUF")
print(files)
```

---

llama_image_eval *Evaluate an image + prompt into a llama context*

Description

Tokenizes `prompt` (which must contain the media marker, see `llama_mtmd_marker`) together with `bitmap`, encodes the image, and decodes both the text and image chunks into the llama context's KV cache. After this returns, continue generation with the usual `llama_gen_next` loop, passing the returned position as the starting `n_past`.

Usage

```
llama_image_eval(mctx, ctx, prompt, bitmap, n_past = 0L)
```

Arguments

`mctx`	An mtmd context from `llama_mtmd_load`.
`ctx`	A llama context from `llama_new_context` (created on the same text model the projector was loaded against).
`prompt`	Prompt string containing exactly one media marker where the image should be injected.
`bitmap`	A bitmap from `llama_image_load`.
`n_past`	Starting position in the KV cache (default `0L` for a fresh context).

Value

Integer: the new `n_past` after evaluation, to continue generation from.

See Also

`llama_mtmd_marker`, `llama_image_load`

Examples

```
## Not run:
model  <- llama_load_model("model.gguf")
mctx   <- llama_mtmd_load(model, "mmproj-model.gguf")
ctx    <- llama_new_context(model, n_ctx = 4096)
img    <- llama_image_load(mctx, "photo.jpg")
prompt <- paste0("Describe this image: ", llama_mtmd_marker())
n_past <- llama_image_eval(mctx, ctx, prompt, img)
# ... continue with llama_gen_next() from n_past

## End(Not run)
```

---

llama_image_load *Load an image file into an mtmd bitmap*

Description

Decodes an image (jpg, png, bmp, gif, ...) into the bitmap representation the encoder expects. Uses the vendored stb_image decoder.

Usage

```
llama_image_load(mctx, path)
```

Arguments

mctx	An mtmd context from llama_mtmd_load.
path	Path to the image file.

Value

An external pointer wrapping the bitmap. Freed automatically by the garbage collector.

---

llama_load_model *Load a GGUF model file*

Description

Load a GGUF model file

Usage

```
llama_load_model(
  path,
  n_gpu_layers = -1L,
  devices = NULL,
  split_mode = "layer",
  use_mmap = TRUE,
  use_mlock = FALSE
)
```

Arguments

path	Path to the .gguf model file
n_gpu_layers	Number of layers to offload to GPU (-1L = all, 0L = CPU only). Default -1L offloads everything to the GPU when one is detected; if no GPU backend is available, falls back to CPU with a warning.
devices	Character vector of device names or types to use for offloading. NULL (default) uses all available devices. Use "cpu" for CPU-only, "gpu" for first GPU, or specific device names from llama_backend_devices. Multiple devices enable multi-GPU split.
split_mode	Multi-GPU split strategy: "none" (single GPU), "layer" (split layers across GPUs, default), or "row" (tensor-parallel across GPUs).
use_mmap	Logical; map model file into memory (default TRUE).
use_mlock	Logical; force the OS to keep model pages resident (default FALSE).

Value

An external pointer (class externalptr) wrapping the loaded model. This handle is required by llama_new_context, llama_model_info, and other model-level functions. Freed automatically by the garbage collector or manually via llama_free_model.

Examples

```
## Not run:
# Default: full GPU offload (falls back to CPU if no GPU)
model <- llama_load_model("model.gguf")

# Force CPU-only
model <- llama_load_model("model.gguf", n_gpu_layers = 0L)

# Explicit CPU-only backend
model <- llama_load_model("model.gguf", devices = "cpu")

# Specific GPU device (see llama_backend_devices())
model <- llama_load_model("model.gguf", n_gpu_layers = -1L, devices = "Vulkan0")

# Multi-GPU: use two devices
model <- llama_load_model("model.gguf", n_gpu_layers = -1L,
```

```
                          devices = c("Vulkan0", "Vulkan1"))

## End(Not run)
```

`llama_load_model_from_splits` *Load a model split across several GGUF files*

Description

[llama_load_model] already handles splits named with llama.cpp's own pattern (`<name>-00001-of-00003.gguf`): pointing it at the first chunk loads all of them. Use this function when the files do not follow that pattern and must be listed explicitly.

Usage

```
llama_load_model_from_splits(
  paths,
  n_gpu_layers = -1L,
  devices = NULL,
  split_mode = "layer",
  use_mmap = TRUE,
  use_mlock = FALSE
)
```

Arguments

`paths`	Character vector of paths to the split files, **in order**. The order is not inferred from the names, so a wrong order yields a broken model rather than an error.
`n_gpu_layers`	Number of layers to offload to GPU (`-1L` = all, `0L` = CPU only). Default `-1L` offloads everything to the GPU when one is detected; if no GPU backend is available, falls back to CPU with a warning.
`devices`	Character vector of device names or types to use for offloading. `NULL` (default) uses all available devices. Use `"cpu"` for CPU-only, `"gpu"` for first GPU, or specific device names from `llama_backend_devices`. Multiple devices enable multi-GPU split.
`split_mode`	Multi-GPU split strategy: `"none"` (single GPU), `"layer"` (split layers across GPUs, default), or `"row"` (tensor-parallel across GPUs).
`use_mmap`	Logical; map model file into memory (default `TRUE`).
`use_mlock`	Logical; force the OS to keep model pages resident (default `FALSE`).

Value

An external pointer wrapping the loaded model, exactly as [llama_load_model] returns.

See Also

[llama_load_model], [llama_split_path], [llama_split_prefix]

Examples

```
## Not run:
# Files with a custom naming scheme
model <- llama_load_model_from_splits(c("part-a.gguf", "part-b.gguf"))

# Standard naming: build the paths, then load them
paths <- vapply(1:3, function(i) llama_split_path("model", i, 3), character(1))
model <- llama_load_model_from_splits(paths)

# ...though for the standard pattern this is enough:
model <- llama_load_model("model-00001-of-00003.gguf")

## End(Not run)
```

---

llama_load_model_hf *Load a model directly from Hugging Face*

Description

Convenience function that downloads a GGUF model from Hugging Face (if not already cached) and loads it via `llama_load_model`.

Usage

```
llama_load_model_hf(repo_id, ..., n_gpu_layers = 0L)
```

Arguments

`repo_id`	Character. Hugging Face repository in `"org/repo"` format.
`...`	Additional arguments passed to `llama_hf_download` (e.g. `pattern`, `cache_dir`, `force`).
`n_gpu_layers`	Integer. Number of layers to offload to GPU. Use `-1L` for all layers. Defaults to `0L` (CPU only).

Value

An external pointer to the loaded model, as returned by `llama_load_model`.

Examples

```
## Not run:
model <- llama_load_model_hf("TheBloke/Llama-2-7B-GGUF",
                             pattern = "*q2_k*")

## End(Not run)
```

llama_lora_alora_invocation_tokens *Invocation tokens of an activated LoRA (aLoRA)*

Description

An activated LoRA carries a token sequence that switches it on: the adapter only takes effect once those tokens appear in the context. Ordinary LoRAs apply unconditionally and define no invocation tokens.

Usage

```
llama_lora_alora_invocation_tokens(lora)
```

Arguments

lora	LoRA adapter handle returned by [llama_lora_load]

Value

An integer vector of token IDs, or 'NULL' when the adapter is an ordinary LoRA.

See Also

[llama_lora_load], [llama_detokenize]

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
lora  <- llama_lora_load(model, "alora.gguf")
toks  <- llama_lora_alora_invocation_tokens(lora)
if (!is.null(toks)) llama_detokenize(model, toks)

## End(Not run)
```

llama_lora_apply *Apply a LoRA adapter to context*

Description

Activates a loaded LoRA adapter for the given context. Multiple LoRA adapters can be applied simultaneously.

Usage

```
llama_lora_apply(ctx, lora, scale = 1)
```

Arguments

ctx	Context handle returned by [llama_new_context]
lora	LoRA adapter handle from [llama_lora_load]
scale	Scaling factor for the adapter (1.0 = full effect, 0.5 = half effect)

Value

No return value, called for side effects. Activates the LoRA adapter for the given context.

Examples

```
## Not run:
model <- llama_load_model("base-model.gguf")
lora <- llama_lora_load(model, "adapter.gguf")
ctx <- llama_new_context(model)

# Apply with full strength
llama_lora_apply(ctx, lora, scale = 1.0)

# Or apply with reduced effect
llama_lora_apply(ctx, lora, scale = 0.5)

## End(Not run)
```

---

llama_lora_clear *Remove all LoRA adapters from context*

Description

Deactivates all LoRA adapters from the context, returning to base model behavior.

Usage

```
llama_lora_clear(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

No return value, called for side effects. Removes all active LoRA adapters from the context.

Examples

```
## Not run:
# Apply multiple LoRAs
llama_lora_apply(ctx, lora1)
llama_lora_apply(ctx, lora2)

# Remove all at once
llama_lora_clear(ctx)

## End(Not run)
```

`llama_lora_load` *Load a LoRA adapter*

Description

Loads a LoRA (Low-Rank Adaptation) adapter file that can be applied to modify the model's behavior without changing the base weights.

Usage

```
llama_lora_load(model, path)
```

Arguments

`model`	Model handle returned by [llama_load_model]
`path`	Path to the LoRA adapter file (.gguf or .bin)

Value

An external pointer (class `externalptr`) wrapping the loaded LoRA (Low-Rank Adaptation) adapter. Pass this handle to `llama_lora_apply` to activate the adapter.

Examples

```
## Not run:
model <- llama_load_model("base-model.gguf")
lora <- llama_lora_load(model, "fine-tuned-adapter.gguf")

ctx <- llama_new_context(model)
llama_lora_apply(ctx, lora, scale = 1.0)

# Now generation uses the LoRA-modified model
result <- llama_generate(ctx, "Hello")

## End(Not run)
```

`llama_lora_meta` *Read the metadata of a LoRA adapter*

Description

‘llama_lora_meta()‘ returns every GGUF metadata entry stored in the adapter; ‘llama_lora_meta_val()‘ looks up a single key. This is the adapter-level counterpart of [llama_model_meta] / [llama_model_meta_val].

Usage

```
llama_lora_meta(lora)

llama_lora_meta_val(lora, key)
```

Arguments

`lora`	LoRA adapter handle returned by [llama_lora_load]
`key`	A single string naming the metadata key to look up.

Value

‘llama_lora_meta()‘: a named character vector, possibly empty. ‘llama_lora_meta_val()‘: a character string, or ‘NULL‘ when the key is absent.

See Also

[llama_lora_load], [llama_model_meta]

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
lora  <- llama_lora_load(model, "adapter.gguf")
llama_lora_meta(lora)
llama_lora_meta_val(lora, "general.name")

## End(Not run)
```

llama_lora_remove *Remove a LoRA adapter from context*

Description

Deactivates a specific LoRA adapter from the context.

Usage

```
llama_lora_remove(ctx, lora)
```

Arguments

ctx	Context handle returned by [llama_new_context]
lora	LoRA adapter handle to remove

Value

An integer scalar: 0 on success, -1 if the adapter was not applied to this context.

Examples

```
## Not run:
# Remove a specific adapter while keeping others active
llama_lora_remove(ctx, lora)
result <- llama_generate(ctx, "Without adapter: ", max_new_tokens = 20L)

## End(Not run)
```

llama_max_devices *Get maximum number of devices*

Description

Get maximum number of devices

Usage

```
llama_max_devices()
```

Value

An integer scalar: the maximum number of compute devices available.

Examples

```
# Query the maximum number of devices supported by the backend
n <- llama_max_devices()
cat("Max devices:", n, "\n")
```

`llama_max_parallel_sequences` *Get the maximum number of parallel sequences*

Description

The compile-time ceiling on ‘n_seq_max‘ in [llama_new_context]. Requesting more parallel sequences than this fails regardless of available memory.

Usage

```
llama_max_parallel_sequences()
```

Value

An integer scalar.

See Also

[llama_new_context], [llama_n_seq_max]

Examples

```
# Upper bound on parallel sequences for this build
llama_max_parallel_sequences()
```

`llama_max_tensor_buft_overrides` *Get the maximum number of tensor buffer-type overrides*

Description

The size a tensor buffer-type override buffer must have. Reported for completeness; llamaR does not currently expose per-tensor overrides.

Usage

```
llama_max_tensor_buft_overrides()
```

Value

An integer scalar.

Examples

```
llama_max_tensor_buft_overrides()
```

`llama_memory_breakdown_print` *Print memory breakdown by device*

Description

Prints a debug summary of how model weights are distributed across compute devices (CPU, GPU layers). Useful for diagnosing memory allocation with partial GPU offload.

Usage

```
llama_memory_breakdown_print(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Value

No return value, called for side effects.

`llama_memory_can_shift` *Check if the KV cache supports shifting*

Description

Check if the KV cache supports shifting

Usage

```
llama_memory_can_shift(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Value

A logical scalar: `TRUE` if the memory supports position shifting.

Examples

```
## Not run:
if (llama_memory_can_shift(ctx)) {
  message("Context shifting is supported")
}

## End(Not run)
```

`llama_memory_clear` *Clear the KV cache*

Description

Removes all tokens from the KV cache. Call this before starting a new generation from scratch.

Usage

```
llama_memory_clear(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Value

No return value, called for side effects.

Examples

```
## Not run:
# Clear the KV cache to start a fresh conversation
llama_memory_clear(ctx)
result <- llama_generate(ctx, "New topic: ", max_new_tokens = 50L)

## End(Not run)
```

`llama_memory_seq_add` *Shift token positions in a sequence*

Description

Adds a position delta to all tokens in the given sequence within [p0, p1). This is useful for implementing context shifting (sliding window).

Usage

```
llama_memory_seq_add(ctx, seq_id, p0, p1, delta)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id	Sequence ID
p0	Start position (inclusive)
p1	End position (exclusive)
delta	Position shift amount (can be negative)

Value

No return value, called for side effects.

Examples

```
## Not run:
# Shift positions left by 100 for context window management
llama_memory_seq_add(ctx, seq_id = 0L, p0 = 100L, p1 = -1L, delta = -100L)

## End(Not run)
```

---

llama_memory_seq_cp *Copy a sequence in the KV cache*

Description

Copies cached tokens from one sequence to another in the position range [p0, p1).

Usage

```
llama_memory_seq_cp(ctx, seq_id_src, seq_id_dst, p0 = -1L, p1 = -1L)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id_src	Source sequence ID
seq_id_dst	Destination sequence ID
p0	Start position (inclusive, -1 for beginning)
p1	End position (exclusive, -1 for end)

Value

No return value, called for side effects.

Examples

```
## Not run:
# Copy sequence 0 to sequence 1
llama_memory_seq_cp(ctx, seq_id_src = 0L, seq_id_dst = 1L,
                    p0 = -1L, p1 = -1L)

## End(Not run)
```

`llama_memory_seq_div` *Integer-divide token positions in a sequence*

Description

Divides all token positions in the range `[p0, p1)` for the given sequence by `d`. Use `p0 = -1` and `p1 = -1` for the full range. Useful for implementing sliding-window context compression.

Usage

```
llama_memory_seq_div(ctx, seq_id, p0, p1, d)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`seq_id`	Sequence ID
`p0`	Start position (inclusive). Use -1 for beginning.
`p1`	End position (exclusive). Use -1 for end.
`d`	Divisor (positive integer)

Value

No return value, called for side effects.

`llama_memory_seq_keep` *Keep only one sequence in the KV cache*

Description

Removes all sequences except the specified one from the KV cache.

Usage

```
llama_memory_seq_keep(ctx, seq_id)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id	Sequence ID to keep

Value

No return value, called for side effects.

Examples

```
## Not run:
llama_memory_seq_keep(ctx, seq_id = 0L)

## End(Not run)
```

---

llama_memory_seq_pos_range

Get position range for a sequence

Description

Returns the minimum and maximum token positions for a given sequence in the KV cache.

Usage

```
llama_memory_seq_pos_range(ctx, seq_id)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id	Sequence ID

Value

A named integer vector with elements `min` and `max`.

Examples

```
## Not run:
range <- llama_memory_seq_pos_range(ctx, seq_id = 0L)
cat("Positions:", range["min"], "to", range["max"], "\n")

## End(Not run)
```

llama_memory_seq_rm *Remove tokens from a sequence in the KV cache*

Description

Removes cached tokens for the given sequence in the position range [p0, p1). Use p0 = -1 and p1 = -1 to remove all tokens for the sequence.

Usage

```
llama_memory_seq_rm(ctx, seq_id, p0 = -1L, p1 = -1L)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id	Sequence ID (integer)
p0	Start position (inclusive, -1 for beginning)
p1	End position (exclusive, -1 for end)

Value

A logical scalar: TRUE if tokens were successfully removed.

Examples

```
## Not run:
# Remove all tokens from sequence 0
llama_memory_seq_rm(ctx, seq_id = 0L, p0 = -1L, p1 = -1L)

## End(Not run)
```

llama_model_cls_labels *Classifier output labels*

Description

For classifier and reranker models, returns the label of each output. Plain generative models have no classifier head and return 'NULL'.

Usage

```
llama_model_cls_labels(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

A character vector of length ‘llama_model_info(model)$n_cls_out‘, or ‘NULL‘ when the model is not a classifier or provides no labels. Individual entries are ‘NA‘ when that output is unlabelled.

See Also

[llama_model_info]

Examples

```
## Not run:
model <- llama_load_model("reranker.gguf")
llama_model_cls_labels(model)

## End(Not run)
```

---

llama_model_decoder_start_token

Token that starts decoding in encoder-decoder models

Description

Token that starts decoding in encoder-decoder models

Usage

```
llama_model_decoder_start_token(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

An integer token ID, or ‘NA_integer_‘ when the model does not define one (which is the case for all decoder-only models).

See Also

[llama_model_info]

Examples

```
## Not run:
model <- llama_load_model("t5.gguf")
llama_model_decoder_start_token(model)

## End(Not run)
```

`llama_model_info` *Get model metadata*

Description

Get model metadata

Usage

```
llama_model_info(model)
```

Arguments

`model`	Model handle returned by [llama_load_model]

Value

A named list with fields: - ‘n_ctx_train‘: context size the model was trained with - ‘n_embd‘: embedding dimension - ‘n_vocab‘: vocabulary size - ‘n_layer‘: number of layers - ‘n_head‘: number of attention heads - ‘n_head_kv‘: number of key-value attention heads (GQA) - ‘desc‘: human-readable model description string - ‘size‘: model size in bytes - ‘n_params‘: number of parameters - ‘has_encoder‘: whether the model has an encoder - ‘has_decoder‘: whether the model has a decoder - ‘is_recurrent‘: whether the model is recurrent (e.g. Mamba) - ‘is_hybrid‘: whether the model mixes attention and recurrent layers (e.g. Jamba, Qwen3.5) - ‘is_diffusion‘: whether the model is a diffusion LLM - ‘n_embd_inp‘ / ‘n_embd_out‘: input and output embedding widths, which differ from ‘n_embd‘ on models whose projections are wider than the residual stream - ‘n_swa‘: sliding-window attention span, ‘0‘ when attention is full-context - ‘rope_type‘: one of ‘"none"‘, ‘"norm"‘, ‘"neox"‘, ‘"mrope"‘, ‘"imrope"‘, ‘"vision"‘ - ‘rope_freq_scale_train‘: RoPE frequency scaling used during training - ‘n_cls_out‘: number of classifier outputs (‘0‘ for ordinary LLMs)

See Also

[llama_model_cls_labels], [llama_model_sampling_meta], [llama_vocab_info]

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
info <- llama_model_info(model)
cat("Model:", info$desc, "\n")
cat("Layers:", info$n_layer, "\n")
cat("Context:", info$n_ctx_train, "\n")
cat("Size:", info$size / 1e9, "GB\n")

## End(Not run)
```

`llama_model_meta` *Get all model metadata as a named character vector*

Description

Returns all key-value metadata pairs stored in the GGUF model file.

Usage

```
llama_model_meta(model)
```

Arguments

`model`	Model handle returned by [llama_load_model]

Value

A named character vector where names are metadata keys and values are the corresponding metadata values.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
meta <- llama_model_meta(model)
print(meta)

## End(Not run)
```

llama_model_meta_val *Get a single model metadata value by key*

Description

Get a single model metadata value by key

Usage

```
llama_model_meta_val(model, key)
```

Arguments

model	Model handle returned by [llama_load_model]
key	Character string metadata key (e.g. "general.name", "general.architecture")

Value

A character scalar with the metadata value, or NULL if the key does not exist.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
llama_model_meta_val(model, "general.name")
llama_model_meta_val(model, "general.architecture")

## End(Not run)
```

llama_model_sampling_meta *Sampling parameters recommended by the model author*

Description

Some GGUF files record the sampling settings their author recommends. This reads those keys out of the model metadata and returns the values that are present, so they can be passed on to [llama_generate].

Usage

```
llama_model_sampling_meta(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

A named list of the recommended settings the model actually defines (names such as ‘temp‘, ‘top_k‘, ‘top_p‘, ‘min_p‘), or an empty list when the GGUF carries none. Values are returned as strings, exactly as stored.

See Also

[llama_model_meta], [llama_model_meta_val], [llama_generate]

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
str(llama_model_sampling_meta(model))

## End(Not run)
```

`llama_mtmd_load` *Load a multimodal projector (mmproj)*

Description

Loads the vision/audio projector that pairs with a multimodal model. The projector is a separate GGUF file (commonly named `mmproj-*.gguf`), loaded on top of an already-loaded text model from `llama_load_model`.

Usage

```
llama_mtmd_load(model, mmproj_path, n_threads = 4L, use_gpu = TRUE)
```

Arguments

`model`	A model handle from `llama_load_model` (the text model the projector pairs with).
`mmproj_path`	Path to the multimodal projector GGUF file.
`n_threads`	Number of CPU threads for the vision/audio encoder (default `4L`).
`use_gpu`	Logical; run the encoder on the GPU when available (default `TRUE`).

Value

An external pointer wrapping the mtmd context. Freed automatically by the garbage collector. Required by `llama_image_eval` and the capability probes.

See Also

`llama_mtmd_support_vision`, `llama_image_eval`

llama_mtmd_marker *Media marker string for multimodal prompts*

Description

Returns the placeholder token that must appear in a prompt where the image (or audio) should be injected. Pass a prompt containing exactly one marker per media item to `llama_image_eval`.

Usage

```
llama_mtmd_marker()
```

Value

Character scalar, e.g. `"<__media__>"`.

llama_mtmd_set_verbosity *Set verbosity of the multimodal subsystem*

Description

Set verbosity of the multimodal subsystem

Usage

```
llama_mtmd_set_verbosity(level = 1L)
```

Arguments

`level`	Integer 0 (silent) .. 3 (verbose). Default 1 (errors only).

Value

Invisibly `NULL`.

llama_mtmd_support_audio

Does this multimodal context support audio?

Description

Does this multimodal context support audio?

Usage

```
llama_mtmd_support_audio(mctx)
```

Arguments

mctx	An mtmd context from llama_mtmd_load.

Value

Logical scalar.

llama_mtmd_support_vision

Does this multimodal context support vision (images)?

Description

Does this multimodal context support vision (images)?

Usage

```
llama_mtmd_support_vision(mctx)
```

Arguments

mctx	An mtmd context from llama_mtmd_load.

Value

Logical scalar.

llama_n_batch *Get logical batch size*

Description

Get logical batch size

Usage

```
llama_n_batch(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: the logical batch size (max tokens per ‘llama_decode‘ call).

llama_n_ctx *Get context window size*

Description

Get context window size

Usage

```
llama_n_ctx(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: the context window size (number of tokens).

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model, n_ctx = 4096L)
llama_n_ctx(ctx)  # 4096

## End(Not run)
```

llama_n_ctx_seq *Get per-sequence context window size*

Description

Get per-sequence context window size

Usage

```
llama_n_ctx_seq(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: maximum context size per sequence.

llama_n_seq_max *Get maximum number of sequences*

Description

Get maximum number of sequences

Usage

```
llama_n_seq_max(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: maximum number of concurrent sequences.

llama_n_threads *Get number of threads for single-token generation*

Description

Get number of threads for single-token generation

Usage

```
llama_n_threads(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: current thread count for generation.

llama_n_threads_batch *Get number of threads for batch processing*

Description

Get number of threads for batch processing

Usage

```
llama_n_threads_batch(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: current thread count for prompt encoding.

llama_n_ubatch *Get physical micro-batch size*

Description

Get physical micro-batch size

Usage

```
llama_n_ubatch(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

An integer scalar: the physical micro-batch size.

llama_new_context *Create an inference context*

Description

Create an inference context

Usage

```
llama_new_context(
  model,
  n_ctx = 2048L,
  n_threads = NULL,
  n_threads_batch = NULL,
  n_batch = 2048L,
  n_ubatch = 512L,
  n_seq_max = 1L,
  flash_attn = "auto",
  embedding = FALSE
)
```

Arguments

model	Model handle returned by [llama_load_model]
n_ctx	Context window size (number of tokens). 0 means use the model's trained value.
n_threads	Number of CPU threads for single-token decode. NULL (default) picks 2L when a GPU backend is available, otherwise 4L.
n_threads_batch	Number of CPU threads for batch (prompt) processing. NULL (default) inherits from n_threads.
n_batch	Logical maximum batch size submitted to a single decode call (tokens). Default 2048L matches llama.cpp.
n_ubatch	Physical micro-batch size used inside decode. Larger values improve prefill throughput on GPU at the cost of memory. Default 512L.
n_seq_max	Maximum number of parallel sequences the context can hold simultaneously (KV cache is partitioned across them). Default 1L for single-prompt use; raise to N when using llama_generate_batch with N prompts. Increasing this does not by itself enlarge the context — also size n_ctx accordingly.
flash_attn	One of "auto" (let llama.cpp decide, default), "on" (force enable Flash Attention), or "off" (disable).
embedding	Logical; if TRUE, create context in embedding mode. This enables embedding output and disables causal attention, suitable for embedding models (e.g. nomic-embed, bge). When TRUE, llama_embed_batch uses efficient pooled batch decode.

Value

An external pointer (class externalptr) wrapping the inference context. This handle is required by generation, tokenization, and embedding functions. Freed automatically by the garbage collector or manually via llama_free_context.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model, n_ctx = 4096L, n_threads = 8L)
# ... use context for generation ...
llama_free_context(ctx)
llama_free_model(model)

# Tune for GPU prefill throughput
ctx <- llama_new_context(model, n_ctx = 4096L,
                         n_ubatch = 2048L, flash_attn = "on")

# Embedding mode
emb_ctx <- llama_new_context(model, n_ctx = 512L, embedding = TRUE)
mat <- llama_embed_batch(emb_ctx, c("hello", "world"))

## End(Not run)
```

llama_numa_init *Initialize NUMA optimization*

Description

Call once for better performance on NUMA systems.

Usage

```
llama_numa_init(strategy = "disabled")
```

Arguments

strategy	NUMA strategy: "disabled" (default), "distribute", "isolate", "numactl", or "mirror".

Value

No return value, called for side effects.

Examples

```
## Not run:
# On multi-socket servers, distribute memory across NUMA nodes
# for better memory bandwidth during inference
llama_numa_init("distribute")

# Call before loading any models - affects all subsequent allocations
model <- llama_load_model("model.gguf", n_gpu_layers = 0L)

## End(Not run)
```

llama_perf *Get performance statistics*

Description

Returns timing and count statistics for the current context, including prompt processing time, token generation time, and counts.

Usage

```
llama_perf(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

A named list with fields: - ‘t_load_ms‘: model load time in milliseconds - ‘t_p_eval_ms‘: prompt processing time in milliseconds - ‘t_eval_ms‘: token generation time in milliseconds - ‘n_p_eval‘: number of prompt tokens processed - ‘n_eval‘: number of tokens generated - ‘n_reused‘: number of reused compute graphs

Examples

```
## Not run:
result <- llama_generate(ctx, "Hello world")
perf <- llama_perf(ctx)
cat("Prompt speed:", perf$n_p_eval / (perf$t_p_eval_ms / 1000), "tok/s\n")
cat("Generation speed:", perf$n_eval / (perf$t_eval_ms / 1000), "tok/s\n")

## End(Not run)
```

---

llama_perf_print *Print performance statistics to the console*

Description

Prints a formatted summary of timing and throughput statistics for the context (load time, prompt processing speed, generation speed). Output goes to the R console via the llama.cpp logging callback.

Usage

```
llama_perf_print(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

No return value, called for side effects.

llama_perf_reset *Reset performance counters*

Description

Resets the timing and token count statistics for the context.

Usage

```
llama_perf_reset(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

No return value, called for side effects.

Examples

```
## Not run:
# Reset counters before benchmarking a specific generation
llama_perf_reset(ctx)
result <- llama_generate(ctx, "Benchmark prompt", max_new_tokens = 100L)
perf <- llama_perf(ctx)
cat("Generation:", perf$n_eval / (perf$t_eval_ms / 1000), "tok/s\n")

## End(Not run)
```

llama_perf_sampler *Sampler performance statistics*

Description

Timing for the sampling step alone, as opposed to the decode timings reported by [llama_perf]. Together they show how generation time splits between the model and the sampler chain — useful when an expensive sampler such as a grammar is in play.

Usage

```
llama_perf_sampler(state)

llama_perf_sampler_print(state)

llama_perf_sampler_reset(state)
```

Arguments

state	Generation state returned by [llama_gen_begin] or [llama_gen_begin_at].

Details

These take a streaming generation state rather than a context, because the sampler chain only outlives a single call on the streaming path: a one-shot [llama_generate] builds its chain and frees it before returning.

Value

‘llama_perf_sampler()‘: a named list with ‘t_sample_ms‘ (sampling time in milliseconds) and ‘n_sample‘ (number of tokens sampled). The other two return ‘NULL‘ invisibly.

See Also

[llama_perf], [llama_gen_begin]

Examples

```
## Not run:
st <- llama_gen_begin(ctx, "Hello", max_new_tokens = 64L)
repeat {
  chunk <- llama_gen_next(st)
  if (is.null(chunk)) break
}
p <- llama_perf_sampler(st)
cat("Sampling:", p$t_sample_ms, "ms for", p$n_sample, "tokens\n")

## End(Not run)
```

---

llama_pooling_type *Get pooling type*

Description

Get pooling type

Usage

```
llama_pooling_type(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

A character string: one of ‘"none"‘, ‘"mean"‘, ‘"cls"‘, ‘"last"‘, ‘"rank"‘, ‘"unspecified"‘.

llama_sampler_accept *Feed a token to a sampler*

Description

Advances the samplers that track generation history — the penalty samplers, DRY, grammar — without sampling anything. Only needed when driving a sampler by hand; the generation functions do this themselves.

Usage

```
llama_sampler_accept(sampler, token)
```

Arguments

sampler	A sampler or sampler chain.
token	Integer token ID.

Value

NULL, invisibly.

llama_sampler_chain_add *Add a sampler to a chain*

Description

The chain takes ownership of sampler: it is freed together with the chain, cannot be freed on its own, and cannot be added to a second chain. The handle stays usable for inspection while the chain lives.

Usage

```
llama_sampler_chain_add(chain, sampler)
```

Arguments

chain	A chain from [llama_sampler_chain_new] or [llama_sampler_chain_from_params].
sampler	A sampler from [llama_sampler_new], not yet owned by any chain.

Value

chain, invisibly, so calls can be piped.

See Also

[llama_sampler_chain_remove], [llama_sampler_chain_n]

`llama_sampler_chain_from_params` *Build a sampler chain from a parameter list*

Description

Assembles the same chain the generation functions build internally from a [llama_sampler_params] list, but hands it back for inspection or adjustment. Use it to see which samplers a given parameter list actually produces, and in what order.

Usage

```
llama_sampler_chain_from_params(
  ctx,
  params,
  grammar = NULL,
  trigger_patterns = NULL,
  trigger_tokens = NULL
)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]. The chain reads the model's vocabulary, so it is tied to this context's model.
`params`	A parameter list from [llama_sampler_params].
`grammar`	GBNF grammar string, or `NULL`.
`trigger_patterns`, `trigger_tokens`	Lazy-grammar triggers; see [llama_generate].

Value

An external pointer of class `"llama_sampler_chain"`.

See Also

[llama_sampler_params], [llama_sampler_chain_new]

Examples

```
## Not run:
sp <- llama_sampler_params(temp = 0.8, dry_multiplier = 0.8)
chain <- llama_sampler_chain_from_params(ctx, sp)
vapply(seq_len(llama_sampler_chain_n(chain)) - 1L,
       function(i) llama_sampler_name(llama_sampler_chain_get(chain, i)),
       character(1))

## End(Not run)
```

llama_sampler_chain_get *Get a sampler out of a chain*

Description

Returns a *borrowed* handle: the chain keeps ownership, so the returned sampler must not be freed and stops being usable once the chain is gone. Use [llama_sampler_chain_remove] to take a sampler out for keeps.

Usage

```
llama_sampler_chain_get(chain, i)
```

Arguments

`chain`	A sampler chain.
`i`	Zero-based index of the sampler, matching llama.cpp's own indexing. `-1` returns the chain itself, as a borrowed handle — useful only to confirm that `chain` really is a chain.

Value

An external pointer of class `"llama_sampler"`.

See Also

[llama_sampler_chain_n], [llama_sampler_chain_remove]

llama_sampler_chain_n *Number of samplers in a chain*

Description

Number of samplers in a chain

Usage

```
llama_sampler_chain_n(chain)
```

Arguments

`chain`	A sampler chain.

Value

Integer count of samplers currently in the chain.

See Also

[llama_sampler_chain_get]

`llama_sampler_chain_new` *Create an empty sampler chain*

Description

Builds a chain by hand, one sampler at a time, as the imperative counterpart to the declarative [llama_sampler_params]. Add samplers with [llama_sampler_chain_add], inspect them with [llama_sampler_chain_get] and [llama_sampler_chain_n], and take them back out with [llama_sampler_chain_remove].

Usage

```
llama_sampler_chain_new(no_perf = NULL)
```

Arguments

`no_perf`	If TRUE, skip the chain's own performance measurements. `NULL` (default) keeps llama.cpp's default.

Details

Ownership. A chain takes ownership of every sampler added to it and frees them when the chain itself is freed. A handle whose sampler has been taken over this way cannot be freed on its own, and using it after its chain is gone raises an error rather than crashing. [llama_sampler_chain_remove] hands ownership back to R, which also retires any older handle to that same sampler.

Chains are freed by the garbage collector, so [llama_sampler_free] is optional.

Value

An external pointer of class `"llama_sampler_chain"`.

See Also

[llama_sampler_new], [llama_sampler_chain_add], [llama_sampler_chain_from_params]

Examples

```
## Not run:
chain <- llama_sampler_chain_new()
llama_sampler_chain_add(chain, llama_sampler_new("top_k", top_k = 40L))
llama_sampler_chain_add(chain, llama_sampler_new("temp", temp = 0.7))
llama_sampler_chain_add(chain, llama_sampler_new("dist", seed = 42L))
llama_sampler_chain_n(chain)  # 3

## End(Not run)
```

`llama_sampler_chain_remove`

Remove a sampler from a chain

Description

Detaches the sampler at index `i` and hands ownership back to R, so the returned handle is freed on its own (by the garbage collector, or by [llama_sampler_free]). Any handle obtained earlier for that same sampler — from [llama_sampler_chain_add] or [llama_sampler_chain_get] — is retired by this call and raises an error if used afterwards.

Usage

```
llama_sampler_chain_remove(chain, i)
```

Arguments

`chain`	A sampler chain.
`i`	Zero-based index of the sampler to remove.

Value

An external pointer of class `"llama_sampler"`, now owned by R.

See Also

[llama_sampler_chain_add], [llama_sampler_chain_get]

llama_sampler_clone *Copy a sampler*

Description

Returns an independent copy, including any accumulated state, owned by R. Cloning a chain clones every sampler in it. Not every sampler supports cloning; those that do not raise an error.

Usage

```
llama_sampler_clone(sampler)
```

Arguments

sampler	A sampler or sampler chain.

Value

A new external pointer of the same class as `sampler`.

llama_sampler_free *Free a sampler or chain*

Description

Releases the sampler immediately instead of waiting for the garbage collector, which frees it anyway. Freeing a chain also frees every sampler inside it, and handles to those samplers raise an error afterwards rather than reaching freed memory. A sampler a chain has taken over cannot be freed on its own — free the chain instead.

Usage

```
llama_sampler_free(sampler)
```

Arguments

sampler	A sampler or sampler chain.

Details

Freeing an already-freed handle does nothing.

Value

`NULL`, invisibly.

llama_sampler_get_seed *Seed used by a sampler*

Description

Seed used by a sampler

Usage

```
llama_sampler_get_seed(sampler)
```

Arguments

sampler	A sampler or sampler chain. For a chain, the seed of the first seeded sampler in it.

Value

The seed as an integer, or NA_integer_ when the sampler has no seed of its own (or the seed does not fit in an R integer).

llama_sampler_name *Name of a sampler*

Description

Name of a sampler

Usage

```
llama_sampler_name(sampler)
```

Arguments

sampler	A sampler or sampler chain.

Value

A character scalar with llama.cpp's name for the sampler, e.g. "top-k", or "" when it has none.

`llama_sampler_new` *Create a single sampler*

Description

Builds one standalone sampler, to be added to a chain with [llama_sampler_chain_add]. Parameters are taken from the named arguments in . . . , using the same names and defaults as [llama_sampler_params], so a sampler built here behaves exactly like its counterpart in the declarative chain.

Usage

```
llama_sampler_new(kind, ..., model = NULL)
```

Arguments

`kind`	Character scalar naming the sampler; see the list above.
`...`	Named sampler parameters, as accepted by [llama_sampler_params].
`model`	Model handle from [llama_load_model], required by the kinds noted above and ignored by the rest.

Details

Recognized kinds:

- Selection: `"greedy"`, `"dist"`, `"adaptive_p"`, `"mirostat"`, `"mirostat_v2"`
- Truncation: `"top_k"`, `"top_p"`, `"min_p"`, `"typical"`, `"top_n_sigma"`, `"xtc"`
- Temperature: `"temp"`, `"temp_ext"`
- Penalties: `"penalties"`, `"dry"`
- Other: `"logit_bias"`, `"infill"`

`"mirostat"`, `"dry"`, `"logit_bias"` and `"infill"` read the model's vocabulary, so they require `model`.

Value

An external pointer of class `"llama_sampler"`.

See Also

[llama_sampler_chain_new], [llama_sampler_chain_add]

Examples

```
## Not run:
s <- llama_sampler_new("top_k", top_k = 40L)
llama_sampler_name(s)  # "top-k"

# kinds that need the vocabulary
d <- llama_sampler_new("dry", dry_multiplier = 0.8, model = model)

## End(Not run)
```

`llama_sampler_params` *Describe a sampler chain*

Description

Bundles every sampling parameter into one list, which the generation functions ([llama_generate], [llama_gen_begin], [llama_gen_begin_at], [llama_generate_batch]) accept as their `sampler` argument. Use it to reach the samplers that have no dedicated argument on those functions — DRY, XTC, dynamic temperature, top-n-sigma, logit bias, infill and adaptive-p.

Usage

```
llama_sampler_params(
  temp = 0.8,
  top_k = 50L,
  top_p = 0.9,
  min_p = 0,
  typical_p = 1,
  seed = 42L,
  min_keep = 1L,
  repeat_penalty = 1,
  repeat_last_n = 64L,
  frequency_penalty = 0,
  presence_penalty = 0,
  mirostat = 0L,
  mirostat_tau = 5,
  mirostat_eta = 0.1,
  dynatemp_range = 0,
  dynatemp_exponent = 1,
  xtc_probability = 0,
  xtc_threshold = 0.1,
  top_n_sigma = -1,
  dry_multiplier = 0,
  dry_base = 1.75,
  dry_allowed_length = 2L,
  dry_penalty_last_n = -1L,
  dry_sequence_breakers = c("\n", ":", "\"", "*"),
```

```
  adaptive_target = -1,
  adaptive_decay = 0.9,
  infill = FALSE,
  logit_bias = NULL
)
```

Arguments

`temp`	Sampling temperature. 0 or less = greedy decoding.
`top_k`	Top-K filtering (0 = disabled)
`top_p`	Top-P (nucleus) filtering (1.0 = disabled)
`min_p`	Min-P filtering threshold (0.0 = disabled)
`typical_p`	Locally typical sampling threshold (1.0 = disabled)
`seed`	Random seed for sampling
`min_keep`	Minimum number of candidates the truncation samplers must leave in place (1 = upstream default)
`repeat_penalty`	Repetition penalty (1.0 = disabled)
`repeat_last_n`	Number of last tokens to penalize (0 = disabled, -1 = context size)
`frequency_penalty`	Frequency penalty (0.0 = disabled)
`presence_penalty`	Presence penalty (0.0 = disabled)
`mirostat`	Mirostat sampling mode (0 = disabled, 1 = Mirostat, 2 = Mirostat 2.0)
`mirostat_tau`	Mirostat target entropy (tau parameter)
`mirostat_eta`	Mirostat learning rate (eta parameter)
`dynatemp_range`	Dynamic-temperature range (0.0 = plain temperature). The temperature varies within `temp +/- dynatemp_range` according to the entropy of the distribution.
`dynatemp_exponent`	Controls how entropy maps to temperature in dynamic temperature sampling.
`xtc_probability`	Probability of applying XTC ("exclude top choices") at each step (0.0 = disabled)
`xtc_threshold`	XTC probability threshold; above 0.5 disables XTC
`top_n_sigma`	Top-n-sigma filtering, in standard deviations of the logit distribution (negative = disabled)
`dry_multiplier`	DRY repetition-penalty multiplier (0.0 = disabled)
`dry_base`	DRY penalty base; the penalty grows as `dry_multiplier * dry_base ^ (repeat length - dry_allowed_length)`
`dry_allowed_length`	Repetitions longer than this are penalized
`dry_penalty_last_n`	How many recent tokens DRY scans for repetitions (0 = disabled, -1 = context size)

dry_sequence_breakers
: Character vector of strings that reset DRY's repetition tracking

adaptive_target
: Adaptive-p target probability (negative = disabled). When enabled it selects the token instead of distribution sampling.

adaptive_decay
: EMA decay used by adaptive-p; the history spans about `1 / (1 - adaptive_decay)` tokens

infill
: If TRUE, add the fill-in-the-middle sampler (for FIM models)

logit_bias
: Per-token logit adjustment, as a list with integer `token` and numeric `bias` of equal length, e.g. `list(token = c(15L, 22L), bias = c(-5, 2))`. `NULL` = none.

Details

The chain is assembled in the same order llama.cpp itself uses: grammar, logit bias, penalties, DRY, top-n-sigma, top-k, typical-p, top-p, min-p, XTC, infill, temperature, and finally a token-selecting sampler (greedy when `temp <= 0`, adaptive-p when enabled, otherwise distribution sampling). Setting `mirostat` to 1 or 2 replaces the whole truncation section with temperature + Mirostat, as upstream does.

Value

A named list of sampler parameters, to be passed as the `sampler` argument of the generation functions.

See Also

[llama_generate], [llama_gen_begin], [llama_generate_batch]

Examples

```
## Not run:
# DRY repetition penalty plus XTC
sp <- llama_sampler_params(temp = 0.9, dry_multiplier = 0.8,
                           xtc_probability = 0.5)
llama_generate(ctx, "Tell me a story", sampler = sp)

# Dynamic temperature
sp <- llama_sampler_params(temp = 1.0, dynatemp_range = 0.5)

# Suppress a specific token
sp <- llama_sampler_params(logit_bias = list(token = 1234L, bias = -100))

## End(Not run)
```

llama_sampler_reset *Reset a sampler's internal state*

Description

Clears whatever state a sampler carries between tokens — Mirostat's `mu`, adaptive-p's moving average, the penalty samplers' token history. Applied to a chain, it resets every sampler in it.

Usage

```
llama_sampler_reset(sampler)
```

Arguments

`sampler`	A sampler or sampler chain.

Value

`NULL`, invisibly.

llama_serve_anthropic *Serve an Anthropic Messages API-compatible endpoint for a local model*

Description

Loads a GGUF model once and exposes it over an Anthropic Messages API-compatible HTTP API, so Claude Code (or any Anthropic SDK client) can run against local inference. Point Claude Code at it with `ANTHROPIC_BASE_URL=http://127.0.0.1:<port>` and any non-empty `ANTHROPIC_API_KEY`.

Usage

```
llama_serve_anthropic(
  model_path,
  port = 11435L,
  n_ctx = 32768L,
  n_gpu_layers = -1L,
  split_mode = "layer",
  model_id = NULL,
  host = "127.0.0.1",
  max_tokens = 1024L,
  strip_thinking = TRUE,
  enable_thinking = FALSE,
  vision_model_path = NULL,
  mmproj_path = NULL,
  vision_n_ctx = 8192L,
```

```
  vision_debug = FALSE,
  ...
)
```

Arguments

model_path	Path to a GGUF model file. Use a tool-calling-capable model (e.g. Qwen, Llama-3.x, Mistral/Mixtral) for Claude Code to work well.
port	Port to listen on. Default 11435.
n_ctx	Context size for the loaded model. Default 32768: Claude Code sends a large system prompt (tool definitions + rules, often 20k+ tokens), so a small context window rejects every request. Raise it further for long sessions if the model supports it.
n_gpu_layers	Layers to offload to GPU (-1 = all).
split_mode	Multi-GPU split strategy, passed to llama_load_model: "layer" (default) splits the model across all GPUs by layer, "none" loads it whole onto a single GPU, "row" splits tensors by row. On a multi-GPU host the "layer" default can hang on the Vulkan backend (cross-device copies); use "none" to pin the model to one card when it fits in that card's VRAM.
model_id	Identifier echoed in responses and /v1/models. Defaults to the model file's base name.
host	Address to bind. Default "127.0.0.1" (local only).
max_tokens	Default max_tokens when a request omits it.
strip_thinking	Drop <think>...</think> reasoning blocks from the response text before returning (default TRUE). Reasoning models (DeepSeek-R1, QwQ) emit these inline; the Anthropic API never puts reasoning in the text, so Claude Code expects clean content. Non-reasoning models (Qwen, Mistral, Llama) emit no such blocks, so this is a no-op for them. Set FALSE to keep the reasoning visible (e.g. for debugging).
enable_thinking	Ask the chat template to enable the model's reasoning mode (default FALSE). Hybrid thinking models (Qwen3.5, etc.) otherwise spend their whole token budget inside an unclosed <think> block and never reach the answer, which strip_thinking then turns into an empty reply. Kept FALSE so Claude Code gets direct answers and fast tool calls; set TRUE only if you also raise max_tokens enough for the model to finish reasoning. No effect on non-thinking models.
vision_model_path	Optional path to a SECOND, vision-capable GGUF model (e.g. Qwen2-VL). When given together with mmproj_path, the server uses a *caption-then-reason* pipeline: a request carrying an image is first passed to this vision model, which DESCRIBES the image (focused on the user's question); that description is then spliced into the conversation as text and answered by the main model_path model - so the stronger text model does the reasoning, tool calls, and streaming, while the vision model only provides "eyes". NULL (default) keeps the server text-only and image blocks are dropped, as before.

mmproj_path	Path to the clip projector (mmproj) GGUF paired with vision_model_path. Required to enable vision; must match that model.
vision_n_ctx	Context size for the vision model's own context (default 8192). Vision turns (screenshot + question) are short, so a small KV cache keeps both models within VRAM.
vision_debug	If TRUE, log each vision caption to the server console (not returned to the client). Default FALSE: the caption is internal, the user sees only the text model's final answer.
...	Reserved for future options.

Details

Implements POST /v1/messages (blocking and stream = true) and a minimal GET /v1/models. Tool use is supported: tools in the request are passed through the tool-aware chat layer (llama_chat_build), generation is grammar-constrained, and the model's output is parsed back into tool_use blocks (llama_chat_parse).

Single-sequence: requests are handled one at a time on the main R thread, like llama_serve_openai. Meant for one local user/agent.

Value

Invisibly NULL. Blocks serving until interrupted.

See Also

[llama_serve_openai], [llama_chat_build], [llama_chat_parse]

Examples

```
## Not run:
llama_serve_anthropic("Qwen3-14B-Q8_0.gguf", port = 11435L)
# Then, in another shell:
#   ANTHROPIC_BASE_URL=http://127.0.0.1:11435 \
#   ANTHROPIC_API_KEY=sk-local claude

## End(Not run)
```

---

llama_serve_openai *Serve an OpenAI-compatible HTTP API for a local model*

Description

Loads a GGUF model once and exposes it over an OpenAI-compatible HTTP API so any OpenAI client (OpenCode, ellmer, the 'openai' Python SDK, ...) can talk to it. Implements 'GET /v1/models' and 'POST /v1/chat/completions' (both blocking and 'stream = true'). The HTTP/SSE layer is provided by **drogonR**; generation runs through llamaR's streaming API (llama_gen_begin / llama_gen_next / llama_gen_end).

Usage

```
llama_serve_openai(
  model_path,
  port = 11434L,
  n_ctx = 4096L,
  n_gpu_layers = -1L,
  model_id = NULL,
  host = "127.0.0.1",
  template = NULL,
  max_tokens = 512L,
  strip_thinking = TRUE,
  ...
)
```

Arguments

model_path	Path to a GGUF model file.
port	Port to listen on. Default 11434 (the Ollama port, so clients pointed at a local Ollama work unchanged).
n_ctx	Context size for the loaded model.
n_gpu_layers	Layers to offload to GPU (-1 = all).
model_id	Identifier reported in /v1/models and echoed in responses. Defaults to the model file's base name.
host	Address to bind. Default "127.0.0.1" (local only).
template	Chat template string, or NULL to use the model's built-in template.
max_tokens	Default max_new_tokens when a request omits it.
strip_thinking	Drop <think>...</think> reasoning from the answer, so a thinking model returns its conclusion rather than its monologue. TRUE by default, since OpenAI clients expect the reply itself; set FALSE to pass the reasoning through untouched.
...	Reserved for future options.

Details

The server is single-sequence: requests are handled one at a time on the main R thread (each streamed token is one event-loop pump). This is meant for a single local user/agent, not concurrent load.

drogonR is an optional dependency (Suggests); install it with install.packages("drogonR") (or from its repository) before calling this function.

Value

Invisibly NULL. Blocks serving until drogonR::dr_stop() is called (typically from another process or an interrupt).

See Also

[llama_gen_begin], [llama_generate]

Examples

```
## Not run:
llama_serve_openai("model.gguf", port = 11434L)
# In another shell, point any OpenAI client at
#   http://127.0.0.1:11434/v1
# e.g. GET /v1/models and POST /v1/chat/completions

## End(Not run)
```

`llama_set_abort_callback` *Set or clear the abort callback*

Description

Registers an R function that is called periodically during generation. If the function returns 'TRUE', the current decode operation is aborted. Pass 'NULL' to remove the callback.

Usage

```
llama_set_abort_callback(ctx, fn)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`fn`	A zero-argument R function returning a logical scalar, or 'NULL' to clear.

Details

Note: only one callback is active globally — setting a new one replaces the previous one across all contexts.

Value

No return value, called for side effects.

Examples

```
## Not run:
# Abort after 2 seconds
deadline <- Sys.time() + 2
llama_set_abort_callback(ctx, function() Sys.time() > deadline)
result <- llama_generate(ctx, "Tell me a long story", max_new_tokens = 500L)
llama_set_abort_callback(ctx, NULL)

## End(Not run)
```

llama_set_causal_attn *Set causal attention mode*

Description

When disabled, the model uses full (bidirectional) attention. This is useful for embedding models.

Usage

```
llama_set_causal_attn(ctx, causal)
```

Arguments

ctx	Context handle returned by [llama_new_context]
causal	Logical; TRUE for causal (autoregressive) attention, FALSE for full bidirectional attention

Value

No return value, called for side effects.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)
llama_set_causal_attn(ctx, FALSE)  # for embeddings

## End(Not run)
```

llama_set_threads *Set the number of threads for a context*

Description

Set the number of threads for a context

Usage

```
llama_set_threads(ctx, n_threads, n_threads_batch = n_threads)
```

Arguments

ctx	Context handle returned by [llama_new_context]
n_threads	Number of threads for single-token generation
n_threads_batch	Number of threads for batch processing (prompt encoding). Defaults to the same value as n_threads.

Value

No return value, called for side effects.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)
llama_set_threads(ctx, n_threads = 8L)

## End(Not run)
```

`llama_set_verbosity` *Set logging verbosity level*

Description

Controls how much diagnostic output is printed during model loading and inference.

Usage

```
llama_set_verbosity(level)
```

Arguments

`level`	Integer verbosity level: - 0: Silent (no output) - 1: Errors only (default) - 2: Normal (warnings and info) - 3: Verbose (all debug messages)

Value

No return value, called for side effects. Sets the global verbosity level used by the underlying 'llama.cpp' library.

Examples

```
# Suppress all output
llama_set_verbosity(0)

# Show only errors
llama_set_verbosity(1)

# Verbose output for debugging
llama_set_verbosity(3)
```

llama_set_warmup *Set warmup mode*

Description

When 'warmup = TRUE', the context runs in warmup mode which pre-caches model weights in GPU memory without producing meaningful outputs. Call with 'warmup = FALSE' to return to normal inference mode.

Usage

```
llama_set_warmup(ctx, warmup)
```

Arguments

ctx	Context handle returned by [llama_new_context]
warmup	Logical; 'TRUE' to enable warmup mode, 'FALSE' to disable.

Value

No return value, called for side effects.

llama_split_path *Build the path of one chunk of a split GGUF*

Description

Applies llama.cpp's split naming pattern, <prefix>-<split_no>-of-<split_count>.gguf, with both numbers padded to five digits.

Usage

```
llama_split_path(prefix, split_no, split_count)
```

Arguments

prefix	Path prefix, without the split suffix or the .gguf extension (e.g. "/models/ggml-model-q4_0").
split_no	Which chunk, counting from 1 — the same number that appears in the file name. (llama.cpp's C function counts from 0 here; the R interface counts from 1 throughout.)
split_count	How many chunks in total.

Value

A character scalar with the full path.

See Also

[llama_split_prefix], [llama_load_model_from_splits]

Examples

```
llama_split_path("/models/ggml-model-q4_0", 2, 4)
# "/models/ggml-model-q4_0-00002-of-00004.gguf"
```

`llama_split_prefix` *Recover the prefix from a split GGUF path*

Description

The inverse of [llama_split_path]. The path is only accepted when it really is chunk `split_no` of `split_count`; any other combination returns `NA`, which makes this usable as a test of whether a path matches a given split.

Usage

```
llama_split_prefix(path, split_no, split_count)
```

Arguments

`path`	Path to one chunk of a split GGUF.
`split_no`	Which chunk the path is expected to be, counting from 1 — the number as it appears in the file name.
`split_count`	How many chunks the path is expected to be part of.

Value

A character scalar with the prefix, or `NA_character_` when the path does not match `split_no` / `split_count`.

See Also

[llama_split_path], [llama_load_model_from_splits]

Examples

```
llama_split_prefix("/models/ggml-model-q4_0-00002-of-00004.gguf", 2, 4)
# "/models/ggml-model-q4_0"

# Mismatched numbers: NA
llama_split_prefix("/models/ggml-model-q4_0-00002-of-00004.gguf", 3, 4)
```

`llama_state_data` *Copy the context state to and from raw bytes*

Description

'llama_state_get_data()' serializes the whole context state (KV cache, logits, embeddings) into a raw vector; 'llama_state_set_data()' restores it. This is the in-memory counterpart of [llama_state_save] / [llama_state_load], useful for snapshotting a context without touching disk.

Usage

```
llama_state_get_data(ctx)

llama_state_set_data(ctx, data)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]
`data`	A raw vector previously returned by 'llama_state_get_data()'.

Details

The bytes are only meaningful to a context created from the same model with the same parameters. Restoring a snapshot into a mismatched context errors.

Value

'llama_state_get_data()': a raw vector. 'llama_state_set_data()': the number of bytes read, invisibly.

See Also

[llama_state_save], [llama_state_get_size]

Examples

```
## Not run:
ctx <- llama_new_context(model)
llama_generate(ctx, "The capital of France is", max_new_tokens = 8L)

snapshot <- llama_state_get_data(ctx)   # remember where we are
llama_generate(ctx, "Something else", max_new_tokens = 8L)
llama_state_set_data(ctx, snapshot)     # and go back

## End(Not run)
```

llama_state_get_size *Get the size of the serialized context state in bytes*

Description

Returns the number of bytes required to serialize the current context state (KV cache + sampling state). Use before allocating a buffer for raw state I/O.

Usage

```
llama_state_get_size(ctx)
```

Arguments

ctx	Context handle returned by [llama_new_context]

Value

A numeric scalar (size in bytes).

llama_state_load *Load context state from file*

Description

Restores a previously saved context state (including KV cache).

Usage

```
llama_state_load(ctx, path)
```

Arguments

ctx	Context handle returned by [llama_new_context]
path	File path to load state from

Value

A logical scalar: TRUE on success (errors on failure).

Examples

```
## Not run:
llama_state_load(ctx, "state.bin")
# Continue generation from saved state
result <- llama_generate(ctx, "")

## End(Not run)
```

llama_state_save *Save context state to file*

Description

Saves the full context state (including KV cache) to a binary file. This allows resuming generation later from the exact same state.

Usage

```
llama_state_save(ctx, path)
```

Arguments

ctx	Context handle returned by [llama_new_context]
path	File path to save state to

Value

A logical scalar: TRUE on success (errors on failure).

Examples

```
## Not run:
llama_state_save(ctx, "state.bin")

## End(Not run)
```

llama_state_seq *Save and restore the state of a single sequence*

Description

Where [llama_state_get_data] snapshots the entire context, these work on one sequence at a time. That makes it possible to checkpoint a single conversation in a multi-sequence context, or to cache the KV state of a long shared prefix and restore it into a fresh sequence instead of recomputing it.

Usage

```
llama_state_seq_get_size(ctx, seq_id, partial_only = FALSE, on_device = FALSE)

llama_state_seq_get_data(ctx, seq_id, partial_only = FALSE, on_device = FALSE)

llama_state_seq_set_data(
  ctx,
  data,
```

```
  seq_id,
  partial_only = FALSE,
  on_device = FALSE
)
```

Arguments

ctx	Context handle returned by [llama_new_context]
seq_id	Sequence ID (0-based), below ‘llama_n_seq_max(ctx)‘.
partial_only	Copy only partial state (SWA window / recurrent state).
on_device	Keep the copy in device memory where the backend supports it.
data	A raw vector previously returned by ‘llama_state_seq_get_data()‘.

Details

‘partial_only = TRUE‘ restricts the copy to partial state — the SWA window of a sliding-window model, or the recurrent state of a Mamba-style model. Leave it ‘FALSE‘ for ordinary transformers.

Value

‘llama_state_seq_get_size()‘: size in bytes. ‘llama_state_seq_get_data()‘: a raw vector. ‘llama_state_seq_set_data()‘: bytes read, invisibly.

See Also

[llama_state_seq_save_file], [llama_state_data], [llama_memory_seq_cp]

Examples

```
## Not run:
ctx <- llama_new_context(model, n_seq_max = 4L)

# Cache the KV state of a shared prefix, then reuse it for another sequence
prefix <- llama_state_seq_get_data(ctx, seq_id = 0L)
llama_state_seq_set_data(ctx, prefix, seq_id = 1L)

## End(Not run)
```

---

llama_state_seq_file *Save and load the state of a single sequence to a file*

Description

The file-backed counterpart of [llama_state_seq_get_data]. The token list that produced the state is stored alongside it, so a reloaded sequence can report which prompt it came from.

Usage

```
llama_state_seq_save_file(ctx, path, seq_id, tokens = NULL)

llama_state_seq_load_file(ctx, path, seq_id, n_token_capacity = 65536L)
```

Arguments

ctx	Context handle returned by [llama_new_context]
path	Path to the session file.
seq_id	Sequence ID (0-based).
tokens	Integer vector of the tokens that produced this state, or 'NULL' to store none.
n_token_capacity	Maximum number of tokens to read back. Must be at least as large as the count that was saved.

Value

'llama_state_seq_save_file()': bytes written, invisibly. 'llama_state_seq_load_file()': a list with 'n_bytes' and the 'tokens' that were stored with the state.

See Also

[llama_state_seq], [llama_state_save]

Examples

```
## Not run:
toks <- llama_tokenize(ctx, "A long shared prefix")
llama_state_seq_save_file(ctx, "prefix.bin", seq_id = 0L, tokens = toks)

ctx2 <- llama_new_context(model)
res  <- llama_state_seq_load_file(ctx2, "prefix.bin", seq_id = 0L)
identical(res$tokens, toks)

## End(Not run)
```

---

llama_supports_gpu *Check whether GPU offloading is available*

Description

Returns 'TRUE' if at least one GPU backend (e.g. Vulkan) was detected at runtime. Use the result to decide whether to pass 'n_gpu_layers != 0' to [llama_load_model].

Usage

```
llama_supports_gpu()
```

Value

A logical scalar: TRUE if at least one GPU backend (e.g. Vulkan) is available, FALSE otherwise.

Examples

```
if (llama_supports_gpu()) {
  message("GPU available, will use Vulkan backend")
} else {
  message("GPU not available, using CPU only")
}
```

---

llama_supports_mlock *Check whether memory locking is supported*

Description

Check whether memory locking is supported

Usage

```
llama_supports_mlock()
```

Value

A logical scalar: TRUE if mlock is supported.

Examples

```
# Check if memory locking is available (prevents swapping model to disk)
if (llama_supports_mlock()) {
  message("mlock available — model weights can be pinned in RAM")
}
```

---

llama_supports_mmap *Check whether memory-mapped file I/O is supported*

Description

Check whether memory-mapped file I/O is supported

Usage

```
llama_supports_mmap()
```

Value

A logical scalar: TRUE if mmap is supported.

Examples

```
# Check memory-mapping support before loading large models
if (llama_supports_mmap()) {
  message("mmap available — large models will load faster")
}
```

`llama_supports_rpc` *Check whether RPC backend is available*

Description

Check whether RPC backend is available

Usage

```
llama_supports_rpc()
```

Value

A logical scalar: ‘TRUE‘ if the RPC backend is compiled in.

`llama_synchronize` *Synchronize asynchronous computation*

Description

Blocks until all pending GPU/async operations for this context are complete. Normally not needed — ‘llama_decode‘ and ‘llama_generate‘ are synchronous — but useful when using low-level batch APIs in async mode.

Usage

```
llama_synchronize(ctx)
```

Arguments

`ctx`	Context handle returned by [llama_new_context]

Value

No return value, called for side effects.

llama_system_info *Get system information string*

Description

Returns a string with information about the system capabilities detected by llama.cpp (SIMD support, etc.).

Usage

```
llama_system_info()
```

Value

A character scalar with system capability information.

Examples

```
cat(llama_system_info(), "\n")
```

llama_time_us *Get current time in microseconds*

Description

Get current time in microseconds

Usage

```
llama_time_us()
```

Value

A numeric scalar with the current time in microseconds.

Examples

```
# Measure elapsed time for an operation
t0 <- llama_time_us()
Sys.sleep(0.01)
elapsed_ms <- (llama_time_us() - t0) / 1000
cat("Elapsed:", round(elapsed_ms, 1), "ms\n")
```

llama_token_to_piece *Convert a single token ID to its text piece*

Description

Convert a single token ID to its text piece

Usage

```
llama_token_to_piece(ctx, token, special = FALSE)
```

Arguments

ctx	A context pointer (llama_context).
token	Integer token ID.
special	Logical. If TRUE, render special tokens (e.g. <bos>).

Value

A character string — the text piece for the token.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx   <- llama_new_context(model)

# Inspect individual tokens from tokenizer output
tokens <- llama_tokenize(ctx, "Hello world")
pieces <- vapply(tokens, function(t) llama_token_to_piece(ctx, t), "")
cat(paste(pieces, collapse = "|"), "\n")

## End(Not run)
```

llama_tokenize *Tokenize text into token IDs*

Description

Tokenize text into token IDs

Usage

```
llama_tokenize(ctx, text, add_special = TRUE, parse_special = FALSE)
```

Arguments

ctx	Context handle returned by [llama_new_context]
text	Character string to tokenize
add_special	Whether to add special tokens (BOS/EOS) as configured by the model
parse_special	Whether to parse control/special tokens (e.g. Mistral's [INST], ChatML's <|im_start|>) as single tokens rather than as their literal characters. Use TRUE for a prompt produced by [llama_chat_apply_template]; the default FALSE treats such markup as plain text.

Value

An integer vector of token IDs as used by the model's vocabulary.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
ctx <- llama_new_context(model)

tokens <- llama_tokenize(ctx, "Hello, world!")
print(tokens)
# [1] 1 15043 29892 3186 29991

# Without special tokens
tokens <- llama_tokenize(ctx, "Hello", add_special = FALSE)

# Parse a templated prompt's role markers as control tokens
prompt <- llama_chat_apply_template(list(list(role = "user", content = "hi")))
tokens <- llama_tokenize(ctx, prompt, parse_special = TRUE)

## End(Not run)
```

---

llama_vocab_add_special

Tokenizer BOS / EOS / SEP insertion defaults

Description

Report whether the model's tokenizer is configured to add a beginning-of-sequence, end-of-sequence, or separator token automatically. These are the defaults [llama_tokenize] follows when 'add_special = TRUE'.

Usage

```
llama_vocab_get_add_bos(model)

llama_vocab_get_add_eos(model)

llama_vocab_get_add_sep(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

A logical scalar.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
llama_vocab_get_add_bos(model)

## End(Not run)
```

---

llama_vocab_get_attr *Get the attribute flags of a token*

Description

Token attributes are stored as a bit mask in the GGUF vocabulary. This returns the set flags by name, which is easier to work with from R than the raw integer.

Usage

```
llama_vocab_get_attr(model, token)
```

Arguments

model	Model handle returned by [llama_load_model]
token	Integer token ID (0-based)

Value

A character vector of the flags that are set, drawn from ‘"unknown"‘, ‘"unused"‘, ‘"normal"‘, ‘"control"‘, ‘"user_defined"‘, ‘"byte"‘, ‘"normalized"‘, ‘"lstrip"‘, ‘"rstrip"‘, ‘"single_word"‘. A zero-length vector means the token has no attributes defined.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
llama_vocab_get_attr(model, 0L)   # e.g. "control"

## End(Not run)
```

llama_vocab_get_score *Get the score of a token*

Description

Returns the log-probability score stored in the vocabulary (used by SPM/UGM tokenizers).

Usage

```
llama_vocab_get_score(model, token)
```

Arguments

model	Model handle returned by [llama_load_model]
token	Integer token ID (0-based)

Value

A numeric scalar.

llama_vocab_get_text *Get the text representation of a token*

Description

Returns the raw text string stored in the vocabulary for a given token ID. Unlike [llama_token_to_piece], this does not apply any special rendering — it returns exactly what is stored in the GGUF vocabulary table.

Usage

```
llama_vocab_get_text(model, token)
```

Arguments

model	Model handle returned by [llama_load_model]
token	Integer token ID (0-based)

Value

A character string, or ‘NULL‘ if the token has no text entry.

llama_vocab_info *Get vocabulary special token IDs*

Description

Returns the token IDs for special tokens (BOS, EOS, etc.) and fill-in-middle (FIM) tokens used by the model's vocabulary. A value of -1 indicates the token is not defined.

Usage

```
llama_vocab_info(model)
```

Arguments

model	Model handle returned by [llama_load_model]

Value

A named integer vector with token IDs for: bos, eos, eot, sep, nl, pad, fim_pre, fim_suf, fim_mid, fim_rep, fim_sep. A value of -1 means the token is not defined by the model.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
vocab <- llama_vocab_info(model)
cat("BOS token:", vocab["bos"], "\n")
cat("EOS token:", vocab["eos"], "\n")

## End(Not run)
```

llama_vocab_is_control *Check if a token is a control token*

Description

Check if a token is a control token

Usage

```
llama_vocab_is_control(model, token)
```

Arguments

model	Model handle returned by [llama_load_model]
token	Integer token ID (0-based)

Value

A logical scalar.

`llama_vocab_is_eog` *Check if a token is an end-of-generation token*

Description

Returns ‘TRUE‘ for EOS, EOT, and other tokens that signal end of output. Useful for implementing custom generation loops.

Usage

```
llama_vocab_is_eog(model, token)
```

Arguments

`model`	Model handle returned by [llama_load_model]
`token`	Integer token ID (0-based)

Value

A logical scalar.

`llama_vocab_special_tokens` *Additional special token IDs*

Description

‘llama_vocab_mask()‘ returns the mask token (used by encoder models such as BERT); ‘llama_vocab_fim_pad()‘ returns the fill-in-the-middle padding token (used by code models). Both complement the ids already reported by [llama_vocab_info].

Usage

```
llama_vocab_mask(model)

llama_vocab_fim_pad(model)
```

Arguments

`model`	Model handle returned by [llama_load_model]

Value

An integer token ID, or ‘NA_integer_‘ when the vocabulary does not define the token.

Examples

```
## Not run:
model <- llama_load_model("model.gguf")
llama_vocab_fim_pad(model)

## End(Not run)
```

`llama_vocab_type` *Get vocabulary type*

Description

Get vocabulary type

Usage

```
llama_vocab_type(model)
```

Arguments

`model`	Model handle returned by [llama_load_model]

Value

A character string: one of ‘"spm"‘ (LLaMA/SentencePiece BPE), ‘"bpe"‘ (GPT-2 BPE), ‘"wpm"‘ (BERT WordPiece), ‘"ugm"‘ (T5 Unigram), ‘"rwkv"‘, ‘"plamo2"‘, or ‘"none"‘.

Index

chat_llamar, 5, *7*
chat_llamar_stop, *6*, 7
chat_vllm, *5*

embed_llamar, 7

llama_apply_control_vector, 9
llama_backend_devices, 10, *42, 43*
llama_batch_free, 10
llama_batch_init, 11
llama_chat_apply_template, 12, *13*
llama_chat_build, 13, *14*, *23*, *26*, *29*, *86*
llama_chat_builtin_templates, 14
llama_chat_parse, *13*, 14, *14*, *86*
llama_chat_template, 15
llama_context_flash_attn, 16
llama_detokenize, 17
llama_embed_batch, 18, *68*
llama_embeddings, *18*, 19
llama_encode, 19
llama_flash_attn_type_name, 20
llama_free_context, 21, *68*
llama_free_model, 22, *42*
llama_gen_begin, 22, *86*
llama_gen_begin_at, 24
llama_gen_end, 26, *86*
llama_gen_next, 27, *40*, *86*
llama_generate, *12*, 28, *30, 31*
llama_generate_batch, 30, *68*
llama_get_embeddings, 32
llama_get_embeddings_ith, 33
llama_get_embeddings_seq, 33
llama_get_logits, 34
llama_get_logits_ith, 35
llama_get_model, 35
llama_get_verbosity, 36
llama_hf_cache_clear, 36
llama_hf_cache_dir, *36*, 37, *37*, *39*
llama_hf_cache_info, 37
llama_hf_download, 38, *44*
llama_hf_list, 39
llama_image_eval, 40, *61, 62*
llama_image_load, *40*, 41
llama_load_model, *8*, *10*, *13*, 41, *44*, *61*, *85*
llama_load_model_from_splits, 43
llama_load_model_hf, 44
llama_lora_alora_invocation_tokens, 45
llama_lora_apply, 45, *47*
llama_lora_clear, 46
llama_lora_load, 47
llama_lora_meta, 48
llama_lora_meta_val *(*llama_lora_meta*)*, 48
llama_lora_remove, 49
llama_max_devices, 49
llama_max_parallel_sequences, 50
llama_max_tensor_buft_overrides, 50
llama_memory_breakdown_print, 51
llama_memory_can_shift, 51
llama_memory_clear, 52
llama_memory_seq_add, 52
llama_memory_seq_cp, 53
llama_memory_seq_div, 54
llama_memory_seq_keep, 54
llama_memory_seq_pos_range, 55
llama_memory_seq_rm, 56
llama_model_cls_labels, 56
llama_model_decoder_start_token, 57
llama_model_info, *42*, 58
llama_model_meta, 59
llama_model_meta_val, 60
llama_model_sampling_meta, 60
llama_mtmd_load, *40, 41*, 61, *63*
llama_mtmd_marker, *40*, 62
llama_mtmd_set_verbosity, 62
llama_mtmd_support_audio, 63
llama_mtmd_support_vision, *61*, 63
llama_n_batch, 64
llama_n_ctx, 64

llama_n_ctx_seq, 65
llama_n_seq_max, 65
llama_n_threads, 66
llama_n_threads_batch, 66
llama_n_ubatch, 67
llama_new_context, *40*, *42*, 67
llama_numa_init, 69
llama_perf, 69
llama_perf_print, 70
llama_perf_reset, 71
llama_perf_sampler, 71
llama_perf_sampler_print
(llama_perf_sampler), 71
llama_perf_sampler_reset
(llama_perf_sampler), 71
llama_pooling_type, 72
llama_sampler_accept, 73
llama_sampler_chain_add, 73
llama_sampler_chain_from_params, 74
llama_sampler_chain_get, 75
llama_sampler_chain_n, 75
llama_sampler_chain_new, *24*, *26*, *29*, 76
llama_sampler_chain_remove, 77
llama_sampler_clone, 78
llama_sampler_free, 78
llama_sampler_get_seed, 79
llama_sampler_name, 79
llama_sampler_new, 80
llama_sampler_params, *24*, *26*, *29*, 81
llama_sampler_reset, 84
llama_serve_anthropic, *13*, 84
llama_serve_openai, *5–7*, 86, *86*
llama_set_abort_callback, 88
llama_set_causal_attn, 89
llama_set_threads, 89
llama_set_verbosity, 90
llama_set_warmup, 91
llama_split_path, 91
llama_split_prefix, 92
llama_state_data, 93
llama_state_get_data
(llama_state_data), 93
llama_state_get_size, 94
llama_state_load, 94
llama_state_save, 95
llama_state_seq, 95
llama_state_seq_file, 96
llama_state_seq_get_data
(llama_state_seq), 95
llama_state_seq_get_size
(llama_state_seq), 95
llama_state_seq_load_file
(llama_state_seq_file), 96
llama_state_seq_save_file
(llama_state_seq_file), 96
llama_state_seq_set_data
(llama_state_seq), 95
llama_state_set_data
(llama_state_data), 93
llama_supports_gpu, 97
llama_supports_mlock, 98
llama_supports_mmap, 98
llama_supports_rpc, 99
llama_synchronize, 99
llama_system_info, 100
llama_time_us, 100
llama_token_to_piece, 101
llama_tokenize, 101
llama_vocab_add_special, 102
llama_vocab_fim_pad
(llama_vocab_special_tokens), 106
llama_vocab_get_add_bos
(llama_vocab_add_special), 102
llama_vocab_get_add_eos
(llama_vocab_add_special), 102
llama_vocab_get_add_sep
(llama_vocab_add_special), 102
llama_vocab_get_attr, 103
llama_vocab_get_score, 104
llama_vocab_get_text, 104
llama_vocab_info, 105
llama_vocab_is_control, 105
llama_vocab_is_eog, 106
llama_vocab_mask
(llama_vocab_special_tokens), 106
llama_vocab_special_tokens, 106
llama_vocab_type, 107

R_user_dir, *37*