Package: JavaGD (via r-universe)

October 28, 2026

Version 0.6-6

Title Java Graphics Device

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Depends R (>= 2.4.0)

Imports rJava (>= 0.5-0), grDevices, graphics

Description Graphics device routing all graphics commands to a Java program. The actual functionality of the JavaGD depends on the Java-side implementation. Simple AWT and Swing implementations are included.

License GPL-2 | GPL-3

SystemRequirements GNU make and Java JDK 1.2 or higher

URL https://www.rforge.net/JavaGD/

BugReports https://github.com/s-u/JavaGD/issues

NeedsCompilation yes

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Config/pak/sysreqs make default-jdk

Repository https://cran.r-universe.dev

Date/Publication 2025-08-19 14:54:48 UTC

RemoteUrl https://github.com/cran/JavaGD

RemoteRef HEAD

RemoteSha b5cb1d0da26cb2b5c02ed296102c8f3fa4299fe0

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JavaGD *Create a new Java graphics device*

Description

JavaGD initializes a new Java grapgics device and creates a new window.

Usage

```
JavaGD(name="JavaGD", width=400, height=300, ps=12)
```

Arguments

name	Name of the device
width	Initial width of the window (usually in pixels, but the actual interpretation depends on the Java implementation)
height	Initial height of the window
ps	Initial point size

Value

Currently the return value is implementation dependent, mostly just the return code as returned by the low-level C function

Examples

```
## Not run:
JavaGD()

## End(Not run)
```

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