

Package: JavaGD (via r-universe)

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Version 0.6-5

Title Java Graphics Device

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Depends R (>= 2.4.0)

Imports rJava (>= 0.5-0), grDevices, graphics

Description Graphics device routing all graphics commands to a Java program. The actual functionality of the JavaGD depends on the Java-side implementation. Simple AWT and Swing implementations are included.

License GPL-2 | GPL-3

SystemRequirements GNU make and Java JDK 1.2 or higher

URL <https://www.rforge.net/JavaGD/>

BugReports <https://github.com/s-u/JavaGD/issues>

NeedsCompilation yes

Repository CRAN

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JavaGD

Create a new Java graphics device

Description

JavaGD initializes a new Java graphics device and creates a new window.

Usage

```
JavaGD(name="JavaGD", width=400, height=300, ps=12)
```

Arguments

name	Name of the device
width	Initial width of the window (usually in pixels, but the actual interpretation depends on the Java implementation)
height	Initial height of the window
ps	Initial point size

Value

Currently the return value is implementation dependent, mostly just the return code as returned by the low-level C function

Examples

```
## Not run:  
JavaGD()  
  
## End(Not run)
```

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